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Optimal Lower Bounds for Distributed and Streaming Spanning Forest Computation

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Abstract

We show optimal lower bounds for spanning forest computation in two different models:

- One wants a data structure for fully dynamic spanning forest in which updates can insert or delete edges amongst a base set of n vertices. The sole allowed query asks for a spanning forest, which the data structure should successfully answer with some given (potentially small) constant probability $\epsilon > 0$. We prove that any such data structure must use $\Omega(n \log^3 n)$ bits of memory.
- There is a referee and n vertices in a network sharing public randomness, and each vertex knows only its neighborhood; the referee receives no input. The vertices each send a message to the referee who then computes a spanning forest of the graph with constant probability $\epsilon > 0$. We prove the average message length must be $\Omega(\log^3 n)$ bits.

Both our lower bounds are optimal, with matching upper bounds provided by the AGM sketch [AGM12] (which even succeeds with probability $1 - 1/\mathrm{poly}(n)$). Furthermore, for the first setting we show optimal lower bounds even for low failure probability δ, as long as $\delta > 2^{-n^{1-\epsilon}}$.

1 Introduction

Consider the incremental spanning forest data structural problem: edges are inserted into an initially empty undirected graph G on n vertices, and the data structure must output a spanning forest of G when queried. The optimal space complexity to solve this problem is fairly easy to understand. For the upper bound, one can in memory maintain the list of edges in some spanning forest F of G, using $O(|F| \log n) = O(n \log n)$ bits of memory. To process the insertion of some edge e, if its two endpoints are in different trees of F then we insert e into F; else we ignore e. The proof that this data structure uses asymptotically optimal space is straightforward. Consider that the following map from trees on n labeled vertices must be an injection: fix a correct data structure D for this problem, then for a tree T feed all its edges one by one to D then map T to D's memory configuration. This map must be an injection since $D.\mathbf{query}()$ will be different for different T (the query result must be T itself!). If D uses S bits of memory then it has at most 2^S distinct possible memory configurations. Since the set of all trees has size n^{n-2} by Cayley's formula, we must thus have $S \geq (n-2) \log n$. A similar argument shows the same asymptotic lower bound even for Monte Carlo data

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structures which must only succeed with constant probability: by an averaging argument, there must exist a particular random seed that causes D to succeed on a constant fraction of all spanning trees. Fixing that seed then yields an injection from a set of size $\Omega(n^n)$ to $\{0, \ldots, 2^S - 1\}$, yielding a similar lower bound.

What though is the optimal space complexity to solve the fully dynamic case, when the data structure must support not only edge insertions, but also deletions? The algorithm in the previous paragraph fails to generalize to this case, since if an edge e in the spanning forest F being maintained is deleted, without remembering the entire graph it is not clear how to identify an edge to replace e in F. Surprisingly though, it was shown in [AGM12] (see also [KKM13]) that there exists a randomized Monte Carlo data structure, the "AGM sketch", solving the fully dynamic case using $O(n \log^3 n)$ bits of memory with failure probability $1/\mathrm{poly}(n)$. The sketch can also be slightly re-parameterized to achieve failure probability $1 - \delta$ for any $\delta \in (0, 1)$ while using $O(n \log(n/\delta) \log^2 n)$ bits of memory (see Appendix A). Our first main result is a matching lower bound for nearly the full range of $\delta \in (0, 1)$ of interest. Previously, no other lower bound was known beyond the simple $\Omega(n \log n)$ one already mentioned for the incremental case.

Our Contribution I. We show that for any $2^{-n^{1-\epsilon}} < \delta < 1 - \epsilon$ for any fixed positive constant $\epsilon > 0$, any Monte Carlo data structure for fully dynamic spanning forest with failure probability δ must use $\Omega(n \log(n/\delta) \log^2 n)$ bits of memory. Note that this lower bound cannot possibly hold for $\delta < 2^{-n}$, since there is a trivial solution using $\binom{n}{2}$ bits of memory achieving $\delta = 0$ (namely to remember exactly which edges exist in G), and thus our lower bound holds for nearly the full range of δ of interest.

One bonus feature of the AGM sketch is that it can operate in a certain distributed sketching model as well. In this model, n vertices in an undirected graph G share public randomness together with an $(n+1)$st party we will refer to as the "referee". Any given vertex u knows only the vertices in its own neighborhood, and based only on that information and the public random string must decide on a message M_u to send the referee. The referee then, from these n messages and the public random string, must output a spanning forest of G with success probability $1 - \delta$. The AGM sketch implies a protocol for this model in which the maximum length of any M_u is $O(\log^3 n)$ bits, while the failure probability is $1/\mathrm{poly}(n)$. As above, this scheme can be very slightly modified to achieve failure probability δ with maximum message length $O(\log(n/\delta) \log^2 n)$ for any $\delta \in (0, 1)$ (see Appendix A).

Our Contribution II. We show that in the distributed sketching model mentioned above, even success probability ϵ for arbitrarily small constant ϵ requires even the *average* message length to be $\Omega(\log^3 n)$ bits.

We leave it as an open problem to extend our distributed sketching lower bound to the low failure probability regime. We conjecture a lower bound of $\Omega(\log(n/\delta) \log^2 n)$ bits for any $\delta > 2^{-n^{1-\epsilon}}$.

Despite our introduction of the two considered problems in the above order, we show our results in the opposite order since we feel that our distributed sketching lower bound is easier to digest. In Section 3 we show our distributed sketching lower bound, and in Section 4 we show our data structure lower bound. Before delving into the proof details, we first provide an overview of our approach in Section 2.

2 Proof Overview

The starting point for both our lower bound proofs is the randomized one-way communication complexity of *universal relation* (**UR**) in the public coin model, for which the first optimal lower bound was given in [KNP+17]. In this problem Alice and Bob receive sets $S, T \subseteq [U]$, respectively, with the promise

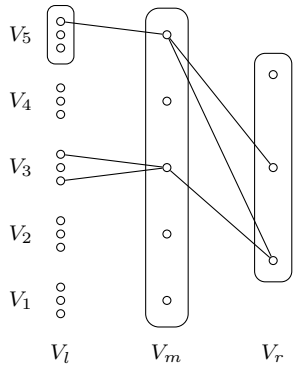

Figure 1: Hard instances for computing spanning forest.

that $S \neq T$. Bob then, after receiving a single message from Alice, must output some i in the symmetric difference $S \triangle T$. We will specifically be focused on the special case $\mathbf{UR}^{\subset}$ in which we are promised that $T \subsetneq S$. In [KNP+17] it is shown that for any $\delta \in (0,1)$ bounded away from 1, the one-way randomized communication complexity of this problem in the public coin model satisfies $R_\delta^{pub,\rightarrow}(\mathbf{UR}^{\subset}) = \Theta(\min\{U, \log(1/\delta)\log^2(U/\log(1/\delta))\})$. Note that by Yao's minimax principle, this implies the existence of a "hard distribution" $\mathcal{D}_{\mathsf{ur}}$ over (S,T) pairs such that the distributional complexity under $\mathcal{D}_{\mathsf{ur}}$ satisfies $D_\delta^{\mathcal{D}_{\mathsf{ur}},\rightarrow} = \Theta(\min\{U, \log(1/\delta)\log^2(U/\log(1/\delta))\})$.

2.1 Distributed sketching lower bound

Our lower bound in the distributed sketching model comes from a series of two reductions. Assume there is a protocol P on n-vertex graphs with expected average message length $L = o(\log^3 n)$ (for the sake of contradiction) and failure probability $1/3$, say (our argument extends even to failure probability $1-\epsilon$ for constant ϵ). We show this implies that for any distribution $\mathcal{D}_{\mathsf{sk}}$ over $n^{4/5}$-vertex graphs there is a protocol with failure probability at most $O(1/\mathrm{poly}(n))$ and expected message length at most $O(L)$. We then use this to show that for any distribution $\mathcal{D}_{\mathsf{ur}}$ for $\mathbf{UR}^{\subset}$ over a universe of size $U = n^{1/5}$, there exists a protocol with failure probability $O(\sqrt{L}/\mathrm{poly}(n)) = 1/\mathrm{poly}(n)$ and expected average message length $O(L)$, a contradiction, since it violates the lower bound of [KNP+17].

We sketch the reduction from $\mathbf{UR}^{\subset}$ to the graph sketching problem via Figure 1. Suppose Alice and Bob are trying to solve an instance of $\mathbf{UR}^{\subset}$, where they hold $S, T \subset [n^{1/5}]$. We set$|V_m| = \frac{1}{2}n^{3/5}$, $|V_l| = |V_m| \cdot |V_r|$, and $|V_r|$ as well as the size of each block in V_l equals $n^{1/5}$. Thus overall there are at most $|V| = n^{4/5}$ vertices. Both Alice and Bob will agree that the vertices in V_m are named $v_1, v_2, \ldots, v_{|V_m|}$. The main idea is that T will correspond to the neighbors of v_i in the ith block of V_l (we call this ith block "V_i"), and any neighbors in V_r correspond to elements of $S \setminus T$. Since V_i may only connect to v_i, in any spanning forest of G the only way that $V_i \cup \{v_i\}$ connects to the rest of the graph is from an edge between v_i and V_r, i.e., finding a spanning forest allows one to recover one element in $S \setminus T$. To find a spanning forest, Alice and Bob would like to simulate the distributed sketching protocol on G. However, $S \setminus T$ is not known to either of the players, which the messages from V_r depend on, hence Alice and Bob might not be able to simulate the protocol perfectly. We resolve this issue by exploiting the fact that $L \cdot |V_r| = o(|V_m|)$, and thus all the messages from V_r combined only reveal $o(1)$ bits of information about the neighborhood of a random $v_i \in V_m$ and are thus unimportant for Alice and Bob to simulate perfectly.

The remainder of the sketch of the reduction is then as follows. Alice and Bob also use public random-

ness to pick a random injection $\beta : [n^{1/5}] \to [n^{4/5}] \setminus V_m$, and also to pick a random $i \in [|V_m|]$. They then attempt to embed their $\mathbf{UR}^{\subset}$ instance in the neighborhood of v_i. Alice sends Bob the message $\mathsf{sk}(v_i)$ to Bob, as if v_i had neighborhood $\beta(S)$. Bob then picks vertex names for V_l, V_r randomly in $[n^{4/5}]\backslash V_m$ conditioned on $\beta(T) \subset V_i$ and $\beta([n^{1/5}]\backslash T) \subset V_r$. Then for all $j \neq i$, Bob samples random S_j, T_j from $\mathcal{D}_{\mathsf{ur}}$ and connects v_j to $|T_j|$ random vertices in V_j and $|S_j \backslash T_j|$ random vertices in V_r. Bob then computes all the sketches of every vertex other than v_i then simulates the referee to output the $u \in V_r$ which maximizes the probability that (v_i, u) is an edge, conditioned on $V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_m)$.

2.2 Data structure space lower bound

Our data structure lower bound comes from a variant of a direct product theorem of [BRWY13]. Their work had two main theorems: the first states that for any boolean function $f(x, y)$ and distribution μ, if C is such that the smallest achievable failure probability of any protocol for f with communication cost C on distribution μ is γ, then any protocol for f^n (the n-fold product of f) on distribution μ^n with communication at most $T = \tilde{O}(\gamma^{5/2} C\sqrt{n})$ must have success probability at most $\exp(-\Omega(\gamma^2 n))$. The second theorem is similar but only works for μ a product distribution, but with the benefit that the communication cost for f^n need only be restricted to $T = \tilde{O}(\gamma^6 Cn)$; this second theorem though does not apply, since one would want to apply this theorem with μ being a hard distribution $\mathcal{D}_{\mathsf{ur}}$ for $\mathbf{UR}^{\subset}$, which clearly cannot be a product distribution (Bob's input is promised to be a subset of Alice's, which means in a product distribution there must be some D such that $T \subseteq D \subsetneq S$ always, in which case Alice can send one element of $S\backslash D$ using $O(\log U)$ bits and have zero error). In any case, even if $\mathcal{D}_{\mathsf{ur}}$ were a product distribution, these theorems are too weak for our purposes. This is because the way in which one would *like* to apply such a direct product theorem is as follows. First, we would like to reduce f^n to fully dynamic spanning forest for $f = \mathbf{UR}^{\subset}$ (we give such a reduction in Section 4.1). Such a reduction yields that if a T-bit memory solution for fully dynamic spanning forest with success probability $1 - \delta$ existed over a certain distribution over graphs, it would yield a T-bit protocol for f^n with success probability $1 - \delta$ over μ^n. Next, the natural next course of action would be to apply the *contrapositive* of such a direct product theorem: if a T-bit protocol for f^n with success probability $\exp(-c\gamma^2 n) = 1 - \delta$ exists over μ^n, then there must exist a C-bit communication protocol for f with failure probability $\gamma = O(\sqrt{\delta/n})$ over μ. By the main result of [KNP+17] any such protocol must use $D^{\mu,\to}_{\sqrt{\delta/n}}(\mathbf{UR}^{\subset}) = \Omega(\log(n/\delta)\log^2 n)$ bits of space (in our reduction $U = n$), so if the C we obtained is less than this, then we would arrive at a contradiction, implying that our initial assumption that such a T-bit data structure for spanning forest exists must be false. Unfortunately the relationship between C and T in [BRWY13] is too weak to execute this strategy. In particular, we would like prove a lower bound for our f^n of the form $D^{\mu^n,\to}_{\delta}(f^n) = \Omega(n \cdot D^{\mu,\to}_{\sqrt{\delta/n}}(f)) := n \cdot C$, where D denotes distributional complexity. That is, we would like to obtain hardness results for $T = \Omega(n \cdot C)$, but the theorems of [BRWY13] only allow us to take T much smaller; i.e. the first theorem requires $T = \tilde{O}(\gamma^{5/2} C\sqrt{n})$ (and recall $\gamma = \Theta(\sqrt{\delta/n})$).

The main observation is that if one inspects the proof details in [BRWY13], one discovers the following intermediate result (not stated explicitly as a lemma, but implicit in their proofs). We state now the restriction of this intermediate result to one-round, one-way protocols, which is what is relevant in our setting. Suppose for some boolean function $f(x, y)$ there exists a protocol P with failure probability δ and communication cost T for f^n on some n-fold product distribution μ^n. Then there exists a distribution θ over triples and protocol P' for f such that if π is the distribution over (X, Y, M), where $(X, Y) \sim \mu$ and M is the message sent by Alice in P' (a function of X and her private randomness), then

- the failure probability of P' for inputs generated according to μ is $O(\sqrt{\delta/n})$,

- $\|\theta - \pi\|_1 = O(\sqrt{\delta/n})$, and
- the *internal information cost* with respect to θ, $I_\theta(M; X|Y) + I_\theta(M; Y|X)$, is $O(T/n)$.

Borrowing many of the ideas in [BRWY13], we prove a slightly stronger version of this intermediate result which suffices for our purposes. Namely, we show that under the same assumptions, there exists a protocol P' for computing f on some distribution μ' such that the Kullback–Leibler divergence from μ to μ' $D_{\mathrm{KL}}(\mu'||\mu) = O(\delta/n)$ (hence $\|\mu - \mu'\|_1 = O(\sqrt{\delta/n})$), and if one lets M be the message sent by Alice using P' then defines π as the resulting distribution over (X, Y, M), then

- the failure probability of P' for inputs generated according to μ' is $O(\sqrt{\delta/n})$, and
- the *information cost* of P' on μ', which in our case suffices to define as $I_\pi(M; X)$, is $O(T/n)$.

One reason we need this stronger statement, which we prove in Section 4.2, is that the θ distribution arising from [BRWY13] is not guaranteed to correspond to a valid communication protocol, i.e. for $(X, Y, M) \sim \theta$, we are not promised that M is a function of only X and Alice's private randomness.

In order to make use of the above modified direct product theorem, we then prove a distributional lower bound for some hard distribution $\mathcal{D}_{\mathsf{ur}}$ which states that for any distribution $\mathcal{D}'$ with $D_{\mathrm{KL}}(\mathcal{D}'||\mathcal{D}_{\mathsf{ur}}) \leq O(\gamma^2)$, any one-way protocol P with error probability γ on $\mathcal{D}'$ must have *information cost* equal to at least the $\mathbf{UR}^{\subset}$ lower bound mentioned above. Such a proof follows with minor differences from the proof in [KNP+17]; we provide all the details in Appendix B.

We remark that other works have provided related direct sum or direct product theorems, e.g. [BJKS04, BBCR13, MWY13]. The work [BJKS04] (see [BBCR13, Theorem 1.5] for a crisp statement) proves a direct sum theorem for computing f on n independent input drawn from some distribution μ, under a measure of cost known as *internal information cost*. The downside of direct sum theorems, as studied in this work and [BBCR13], is that they only aim show that the cost of computing n copies of a function is at least n times the cost of computing one copy with the same failure probability. In our case though, we would like to argue that computing n copies requires *more* than n times the cost, since we would like to say that computing n copies of $\mathbf{UR}^{\subset}$ with overall failure probability say, $1/3$, requires n times the cost of computing a single copy with failure probability $O(1/\sqrt{n})$, i.e. the cost multiplies by an $n \log n$ factor. Such theorems, which state that the success probability of low-cost protocols must go down quickly as n increases, are known in the literature as *direct product* theorems. A direct product theorem similar to what we want in our current application was shown in [MWY13], but unfortunately the cost of computing f^n with failure probability δ in that work is related to the cost of computing f by a protocol that fails with probability δ/n (which is what we want) but that is *allowed to output '*Fail*'*, i.e. abort, with constant probability! Thus the main theorem in that work cannot be used to obtain a tight lower bound, since it is known that if the one is allowed to abort with constant probability, then there is a $\mathbf{UR}^{\subset}$ protocol that is actually a factor $\log n$ cheaper [KNP+17].

3 Distributed Sketching Lower Bound

Given an undirected graph G on n vertices indexed by $[n]$. Any given vertex only knows its own index and the set of indices of its neighbors, as well as a shared random string. Then each vertex v sends a message (a sketch $\mathsf{sk}(v)$) to a referee, who based on the sketches and the random string must output a spanning forest of G with probability $1 - \delta$. The task is to minimize the average size of the n sketches.

In this section, we prove Theorem 1, a sketch size lower bound for computing spanning forest in the distributed setting.

Theorem 1. *Any randomized distributed sketching protocol for computing spanning forest with* success *probability ϵ must have expected average sketch size $\frac{1}{n}\mathbb{E}(\sum_v |\mathsf{sk}(v)|) \geq \Omega(\log^3 n)$, for any constant $\epsilon > 0$.*

The first observation is that since each node only sees its neighborhood, every message depends on a local structure of the graph. If we partition the graph into, say $n^{1/5}$, components with $n^{4/5}$ nodes each, and put an independent instance in each component, then messages from each component are independent, and hence the referee has to compute a spanning forest for each instance with an overall success probability ϵ, i.e., failure probability per instance is at most $O(n^{-1/5})$. That is, it suffices to study the problem on slightly smaller graphs with a much lower error probability.

Next, we make a reduction from the communication problem $\mathbf{UR}^{\subset}$. In $\mathbf{UR}^{\subset}$, Alice gets a set $S \subseteq [U]$, Bob gets a proper subset $T \subset S$. Alice sends one single message M to Bob. The goal of the communication problem is to find one element $x \in S \setminus T$. The one-way communication complexity with shared randomness is well understood [KNP+17].

Theorem 2 ([KNP+17])**.** *The randomized one-way communication complexity of $\boldsymbol{UR}^{\subset}$ with error probability δ in the public coin model is $\Theta(\min\{U, \log\frac{1}{\delta} \cdot \log^2 \frac{U}{\log 1/\delta}\})$.*

To make the reduction, consider a vertex v in the graph, v sees neighborhood $N(v)$, and sends $\mathsf{sk}(v)$ to the referee. Suppose that there is a subset T of $N(v)$ such that for every vertex $u \in T$, v is its only neighbor. In this case, the only way that v and T connect to the rest of the graph is to go through an edge between v and $N(v) \setminus T$, which the referee has to find and add to the spanning forest. We may view $N(v)$ as a set S, vertex v must commit the message $\mathsf{sk}(v)$ based only on S. Then T is revealed to the referee, who has to find an element in $S \setminus T$. If the referee finds this element using only $\mathsf{sk}(v)$ (not the other sketches), then by Theorem 2, the $|\mathsf{sk}(v)|$ must be at least $\Omega(\log^3 n)$. In the proof, we will construct graphs such that for a (small) subset of vertices, the other sketches "do not help much" in finding their neighbors. This would prove that the average sketch size of this subset of vertices must be at least $\Omega(\log^3 n)$.

Finally, to extend the lower bound to average size of all sketches, we further construct graphs where the neighborhood of each vertex looks like the neighborhood of a random vertex from this small subset. In the final hard distribution, we put such a graph with constant probability, and a random instance from the last paragraph with constant probability. Then prove that if the algorithm succeeds with high probability, its average sketch size must be large.

Proof of Theorem 1. Suppose there is a protocol A for n-node graphs with error probability at most $1 - \epsilon$ and expected average message length $\frac{1}{n}\sum_v \mathbb{E}\,|\mathsf{sk}(v)| = L$, then we have the following.

Proposition 1. *For* any *input distribution $\mathcal{D}_{\mathsf{sk}}$ over $n^{4/5}$-node graphs, there is a deterministic protocol $A'_{\mathcal{D}_{\mathsf{sk}}}$ with error probability $O(n^{-1/5})$ and expected average message length at most $O(L)$.*

The main idea is to construct $n^{1/5}$ independent and disconnected copies of $n^{4/5}$-node instances, then simulate protocol A on this whole n-node graph. Then we show that since each message only depends on the neighborhood, the $n^{1/5}$ copies could only be solve independently.

Consider the input distribution on n-node graphs by independently sampling $n^{4/5}$-node graphs from $\mathcal{D}_{\mathsf{sk}}$ on vertex sets $[n^{4/5}]$, $[n^{4/5}] + n^{4/5}$, $[n^{4/5}] + 2n^{4/5}$, …, and $[n^{4/5}] + n - n^{4/5}$. Denote the resulting $n^{1/5}$ graphs by $G_1, \ldots, G_{n^{1/5}}$. Denote by G the union of the $n^{1/5}$ graphs. Protocol A produces a spanning forest F of G with probability ϵ.

Let us analyze A on G, and let R_A be the random bits used by A. First, we may assume without loss of generality that A is deterministic. This is because by Markov's inequality, we have

$$\mathop{\mathbb{P}}_{R_A}\left(\frac{1}{n}\cdot\mathop{\mathbb{E}}_{G}|\mathsf{sk}(v)| > 2L/\epsilon\right) < \frac{\epsilon}{2}$$

and

$$\mathop{\mathbb{P}}_{R_A}\left(\mathop{\mathbb{P}}_{G}[A \text{ is wrong}] > 1-\epsilon/2\right) < 1-\frac{\epsilon}{2}.$$

Thus, we may fix R_A and hardwire it to the protocol such that the overall error probability (over a random G) is still at most $\frac{\epsilon}{2}$ and the expected average message length is at most $O(L)$.

Note that the message sent from a vertex in G_i depends only on graph G_i (in fact only its neighbors), and all $n^{1/5}$ graphs are independent a priori. Therefore, after the referee sees all n messages, conditioned on these messages, the $n^{1/5}$ input graphs are still independent. For any forest $F = F_1 \cup \cdots \cup F_{n^{1/5}}$, where F_i is a forest on vertices $[n^{4/5}] + (i-1)n^{4/5}$, the probability that F is a spanning forest of G is equal to the product of the probabilities that F_i is a spanning forest of G_i. Hence, to maximize the probability that the output is a spanning forest of G, we may further assume that A outputs for each i, a forest F_i on vertices $[n^{4/5}] + (i-1)n^{4/5}$ that maximizes the probability that F_i is a spanning forest of G_i conditioned on the messages. Thus, all $n^{1/5}$ outputs F_i also become independent, and overall success probability is equal to the product of success probabilities of all $n^{1/5}$ instances. In particular, there exists an i such that the probability that the output F_i is a spanning forest of G_i is at least $(1-\epsilon/2)^{n^{-1/5}} \geq 1 - O(n^{-1/5})$.

To solve an $n^{4/5}$-node instance sampled from $\mathcal{D}_{\mathsf{sk}}$, it suffices to embed the graph into G_i of G. Each vertex sends a message to the referee pretending themselves are nodes in G_i using the above fixed random bits R_A, and the referee outputs an F_i that is a spanning forest of G_i with the highest probability conditioned on the messages. Based on the above argument, the error probability is at most $O(n^{-1/5})$, and the expected average message length is at most $O(L)$.

Suppose such protocol exists, we must have the following solution for $\mathbf{UR}^{\subset}$.

Proposition 2. *For* any *input distribution $\mathcal{D}_{\mathsf{ur}}$, there is a one-way communication protocol for $\mathbf{UR}^{\subset}$ over universe $[n^{1/5}]$ with error probability $O(L^{1/2}\cdot n^{-1/5})$ and communication cost $O(L)$.*

We first derive a $\mathbf{UR}^{\subset}$ protocol from a spanning forest protocol with *worst-case* message length $O(L)$ and error probability $O(n^{-1/5})$, then extend the result to expected average length.

Hard instance $\mathcal{D}_{\mathsf{sk}}$. Recall the graph with $n^{4/5}$ vertices from Figure 1, which will be our spanning forest hard instance:

- The vertex set V is partitioned into four groups V_l, V_m, V_r and V_o, all vertices in V_o are isolated and hence can be ignored;
- $|V_l| = \frac{1}{2}n^{4/5}, |V_m| = \frac{1}{2}n^{3/5}$ and $|V_r| = n^{1/5}$;
- V_l is further partitioned into $\frac{1}{2}n^{3/5}$ blocks $V_1, \ldots, V_{\frac{1}{2}n^{3/5}}$ such that each block V_i contains $n^{1/5}$ vertices, and is associated with one vertex v_i in V_m;
- The only possible edges in the graph are the ones between V_m and V_r, and ones between block V_i and the associated vertex v_i.

Let us consider the following distribution $\mathcal{D}_{\mathsf{sk}}$ over such graphs:

1. Sample a random V_m of size $\frac{1}{2}n^{3/5}$, and sample disjoint $V_r, V_1, V_2, \ldots, V_{\frac{1}{2}n^{3/5}}$ such that each set has $n^{1/5}$ vertices;
2. For each vertex $v_i \in V_m$, uniformly sample from $\mathcal{D}_{\mathsf{ur}}$ a $\mathbf{UR}^{\subset}$ instance (S_i, T_i) such that $S_i \supset T_i$;
3. Connect each v_i to uniformly random $|T_i|$ vertices in V_i, and to uniformly random $|S_i \setminus T_i|$ vertices in V_r.

Reduction from $\mathbf{UR}^{\subset}$. By Proposition 1, there exists a good spanning forest protocol $A'_{\mathcal{D}_{\mathsf{sk}}}$ for the above distribution $\mathcal{D}_{\mathsf{sk}}$. Next, we are going to use this protocol to design an efficient one-way communication protocol P for $\mathbf{UR}^{\subset}$ under $\mathcal{D}_{\mathsf{ur}}$. The main idea is to construct a graph G as above and embed the $\mathbf{UR}^{\subset}$ instance to one of the neighborhoods of vertices $v_i \in V_m$, such that set T corresponds to its neighbors in V_i and $S \setminus T$ corresponds to its neighbors in V_r. Since V_i may only connect to v_i, in any spanning forest of G, the only way that $V_i \cup \{v_i\}$ connects to the rest of the graph is from an edge between v_i and V_r, i.e., finding a spanning forest allows one to recover one element in $S \setminus T$. To find a spanning forest, we will simulate $A'_{\mathcal{D}_{\mathsf{sk}}}$ on G. However, $S \setminus T$ is not known to either of the players, which the messages from V_r depend on, hence Alice and Bob might not be able to simulate the protocol perfectly. We resolve this issue by exploiting the fact that $|V_r| \cdot L$ is much smaller than V_m, and thus the messages from V_r do not reveal too much information about the neighborhood of a random $v_i \in V_m$.

More formally, first consider the following procedure to generate a random graph G from two sets S and T:

1. sample a random V_m of size $\frac{1}{2}n^{3/5}$, a uniformly random injection $\beta : [n^{1/5}] \to V \setminus V_m$, and a uniformly random vertex $v_i \in V_m$;
2. sample uniformly random subsets $V_1, \ldots, V_{\frac{1}{2}n^{3/5}}$ and V_r of size $n^{1/5}$ from the remaining vertices $V \setminus V_m$ *conditioned on* $\beta(T) \subset V_i$ and $\beta([n^{1/5}] \setminus T) \subset V_r$;
3. connect v_i to all vertices in $\beta(S)$;
4. for all other $v_j \in V_m$, sample S_j and T_j from $\mathcal{D}_{\mathsf{ur}}$, and connect v_j to $|T_j|$ random vertices in V_j and $|S_j \setminus T_j|$ random vertices in V_r.

Suppose (S, T) is sampled from $\mathcal{D}_{\mathsf{ur}}$, denote by μ the joint distribution of all random variables occurred in the above entire procedure. To avoid lengthy subscripts, we denote the marginal distributions by $\mu[\cdot]$, e.g., denote by $\mu[S]$ the marginal distribution of S, and $\mu[S \mid G]$ the marginal of S conditioned on G, etc. Since β is a uniformly random mapping, we have $\mu[G] = \mathcal{D}_{\mathsf{sk}}$. Moreover, if we find a spanning forest F of G, in particular, a neighbor u of v_i in V_r, $\beta^{-1}(u)$ will be an element in $S \setminus T$.

We now give the protocol P for $\mathbf{UR}^{\subset}$ (see Figure 2), where the players attempt to sample a graph from $\mu[G \mid S, T]$, and exploit the fact that all sketches together would determine a spanning forest.

Analyze P. The only message communicated is $\mathsf{sk}(v_i)$, which has $O(L)$ bits. Next let us upper bound the error probability.

It is not hard to verify that in the protocol, the players sample $V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_m), \beta$ from the right distribution $\mu[V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_m), \beta \mid S, T]$. To find an edge between v_i and V_r, Bob computes the distribution

$$\mu[E(v_i, V_r) \mid V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_m)],$$

$\mathbf{UR}^{\subset}$ Protocol P (on input pair (S, T) such that $T \subset S \subseteq [U]$ for $U = n^{1/5}$)

initialization

1. sample a random V_m of size $\frac{1}{2}n^{3/5}$, a uniformly random injection $\beta : [n^{1/5}] \to V \setminus V_m$, and a uniformly random vertex $v_i \in V_m$ using public random bits

Alice(S)

2. simulate $A'_{\mathcal{D}_{\mathsf{sk}}}$ as if she is vertex v_i with neighborhood $\beta(S)$, and then send the sketch $\mathsf{sk}(v_i)$ to Bob

Bob(T)

3. sample uniformly random subsets $V_1, \ldots, V_{\frac{1}{2}n^{3/5}}$ and V_r of size $n^{1/5}$ from the remaining vertices $V \setminus V_m$ *conditioned on* $\beta(T) \subset V_i$ and $\beta([n^{1/5}] \setminus T) \subset V_r$
4. for all other $v_j \in V_m$, sample S_j and T_j from $\mathcal{D}_{\mathsf{ur}}$, and connect v_j to $|T_j|$ random vertices in V_j and $|S_j \setminus T_j|$ random vertices in V_r
5. compute sketches $\mathsf{sk}(V_l)$ and $\mathsf{sk}(V_m)$
6. find vertex $u \in V_r$, which maximizes $\mu((v_i, u)$ is an edge $\mid V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_m))$, the probability that (v_i, u) is an edge conditioned on the groups V_l, V_m, V_r and sketches $\mathsf{sk}(V_l), \mathsf{sk}(V_m)$
7. if $u \in \beta([n^{1/5}])$, output $\beta^{-1}(u)$, otherwise output an arbitrary element

Figure 2: $\mathbf{UR}^{\subset}$ protocol using spanning forest protocol $A'_{\mathcal{D}_{\mathsf{sk}}}$. In Step 5, Bob is able to compute all $\mathsf{sk}(V_l)$ and $\mathsf{sk}(V_m)$, because Bob knows the exact neighborhoods for all vertices in V_l and $V_m \setminus \{v_i\}$, as well as the sketch $\mathsf{sk}(v_i)$ from Alice's message.

and returns the edge that occurs with the highest probability, where $E(v_i, V_r)$ is the edges between v_i and V_r.

On the other hand, given the sketches of all vertices, referee's algorithm outputs a spanning forest with probability $1 - O(n^{-1/5})$. In particular, it finds one edge between v_i and V_r (since in $\mathcal{D}_{\mathsf{sk}}$, the only way to connect $V_i \cup \{v_i\}$ to the rest of the graph is through such an edge). That is, in expectation, some edge (v_i, u) has probability mass at least $1 - O(n^{-1/5})$ in the distribution

$$\mu[E(v_i, V_r) \mid V_l, V_m, V_r, \mathsf{sk}(V)].$$

In the following, we are going to show that the expected statistical distance between $\mu[E(v_i, V_r) \mid V_l, V_m, V_r, \mathsf{sk}(V)]$ and Bob's distribution $\mu[E(v_i, V_r) \mid V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_r)]$ is small, which implies that the same edge (v_i, u) would also appear in $\mu[E(v_i, V_r) \mid V_l, V_m, V_r, \mathsf{sk}(V_l), \mathsf{sk}(V_r)]$ with high probability. By the definition of μ, any edge (v_i, u) for $u \in V_r$ corresponds to one element in $S \setminus T$. Hence, Bob's error probability (over a random input pair) is small.

For simplicity of notation, we will omit V_l, V_m, V_r in the conditions in the following. Fix i, we have

$$\mathop{\mathbb{E}}_{\mu} \left(\left| \mu[E(v_i, V_r) \mid \mathsf{sk}(V)] - \mu[E(v_i, V_r) \mid \mathsf{sk}(V_l), \mathsf{sk}(V_r)] \right| \right)$$

by Pinsker's inequality,

$$\leq \mathop{\mathbb{E}}_{\mu} \left(\sqrt{\frac{1}{2} D_{\mathrm{KL}} \left(\frac{\mu[E(v_i, V_r) \mid \mathsf{sk}(V_l), \mathsf{sk}(V_m), \mathsf{sk}(V_r)]}{\mu[E(v_i, V_r) \mid \mathsf{sk}(V_l), \mathsf{sk}(V_m)]} \right)} \right)$$

where $D_{\mathrm{KL}}(q||p) = D_{\mathrm{KL}}\left(\frac{q}{=}{p}\right)$ is the Kullback–Leibler divergence from p to q, by Jensen's inequality,

$$\begin{aligned}
&\leq \sqrt{\frac{1}{2}\mathop{\mathbb{E}}_{\mu}\left(D_{\mathrm{KL}}\left(\frac{\mu[E(v_i,V_r)\mid \mathsf{sk}(V_l),\mathsf{sk}(V_m),\mathsf{sk}(V_r)]}{\mu[E(v_i,V_r)\mid \mathsf{sk}(V_l),\mathsf{sk}(V_m)]}\right)\right)}\\
&= \sqrt{\frac{1}{2}I(E(v_i,V_r);\mathsf{sk}(V_r)\mid \mathsf{sk}(V_l),\mathsf{sk}(V_m))}.
\end{aligned}$$

By construction, conditioned on $\mathsf{sk}(V_l)$ and $\mathsf{sk}(V_m)$, the neighborhoods of vertices in V_m are still independent. Thus, by super-additivity of mutual information on independent variables,

$$\begin{aligned}
&\frac{1}{|V_m|}\sum_{i=1}^{|V_m|} I(E(v_i,V_r);\mathsf{sk}(V_r)\mid \mathsf{sk}(V_m),\mathsf{sk}(V_l))\\
&\leq \frac{1}{|V_m|}I(E(V_m,V_r);\mathsf{sk}(V_r)\mid \mathsf{sk}(V_m),\mathsf{sk}(V_l))\\
&\leq \frac{|\mathsf{sk}(V_r)|}{|V_m|}\\
&= O(L\cdot n^{-2/5}).
\end{aligned}$$

Finally, by another application of Jensen's inequality,

$$\begin{aligned}
&\mathop{\mathbb{E}}_{i,\mu}\left(|\mu[E(v_i,V_r)\mid \mathsf{sk}(V)] - \mu[E(v_i,V_r)\mid \mathsf{sk}(v_i),\mathsf{sk}(V_i)]|\right)\\
&\leq \frac{1}{|V_m|}\sum_{i=1}^{|V_m|}\sqrt{\frac{1}{2}I(E(v_i,V_r);\mathsf{sk}(V_r)\mid \mathsf{sk}(V_m),\mathsf{sk}(V_l))}\\
&\leq O(L^{1/2}\cdot n^{-1/5}).
\end{aligned}$$

Thus, the error probability of P is at most

$$\begin{aligned}
\mathbb{P}(u\notin \beta(S\setminus T)) &= \mathbb{P}((v_i,u)\text{ is not an edge})\\
&= \mathbb{E}(\mu((v_i,u)\text{ is not an edge}\mid V_l,V_m,V_r,\mathsf{sk}(V_l),\mathsf{sk}(V_m)))\\
&\leq \mathbb{E}(\mu((v_i,u)\text{ is not an edge}\mid V_l,V_m,V_r,\mathsf{sk}(V))) + O(L^{1/2}\cdot n^{-1/5})\\
&\leq O(n^{-1/5}) + O(L^{1/2}\cdot n^{-1/5})\\
&= O(L^{1/2}\cdot n^{-1/5}).
\end{aligned}$$

Extend to expected average message length. To solve $\mathbf{UR}^{\subset}$ using protocols with only bounded expected average message length, we setup a new distribution over graphs where with $1/3$ probability, we sample a graph from the above hard distribution $\mathcal{D}_{\mathsf{sk}}$; with $1/3$ probability, the neighborhoods of most vertices look as if they were in V_m; with $1/3$ probability, the neighborhoods of most vertices look as if they were in V_r.

More formally, first observe that each vertex in V_m and each vertex in V_r have the same degree distribution, denote the former by $\mathcal{D}_m$ and the latter by $\mathcal{D}_r$. Moreover, conditioned on $v\in V_m$ and its degree, its neighborhood is uniformly random, and so is neighborhood of $v\in V_r$. Finally, observe that the degree is at most $\frac{1}{2}n^{3/5}$. Consider the following distribution $\mathcal{D}'_{\mathsf{sk}}$:

1. with probability $1/3$, sample G from $\mathcal{D}_{\mathsf{sk}}$;
2. with probability $1/3$, randomly partition the vertices into two groups U_1, U_2 of $\frac{1}{2}n^{4/5}$ vertices each, for each vertex in U_1, sample its degree d from $\mathcal{D}_m$ and uniformly d neighbors from U_2;
3. with probability $1/3$, randomly partition the vertices into two groups U_1, U_2 of $\frac{1}{2}n^{4/5}$ vertices each, for each vertex in U_1, sample its degree d from $\mathcal{D}_r$ and uniformly d neighbors from U_2.

By Proposition 1, there is a protocol A' with expected average message length $O(L)$ and error probability $O(n^{-1/5})$ on $\mathcal{D}'_{\mathsf{sk}}$. Let us analyze its performance on $\mathcal{D}_{\mathsf{sk}}$. From case 2 of $\mathcal{D}'_{\mathsf{sk}}$, we conclude that the expected average message length of V_m must be at most $O(L)$, as every vertex in U_1 has the same distribution of the neighborhood as a vertex in V_m. Similarly, from case 3, the expected average message length of V_r must be at most $O(L)$. Finally, from case 1, the error probability must be at most $O(n^{-1/5})$. Thus, by the previous argument, we obtain a $\mathbf{UR}^{\subset}$ protocol with *expected* communication cost $O(L)$ and error probability $O(L^{1/2} \cdot n^{-1/5})$.

By Theorem 2, we have[1]

$$L \geq \Omega\left(\log \frac{n^{1/5}}{L^{1/2}} \log^2 \frac{n^{1/5}}{\log \frac{n^{1/5}}{L^{1/2}}}\right) \geq \Omega\left(\log \frac{n^{1/5}}{L^{1/2}} \log^2 n\right).$$

Thus, $L \geq \Omega(\log^3 n)$. This proves the theorem. □

4 Fully Dynamic Spanning Forest Data Structure

In this section, we prove the following space lower bound for fully dynamic spanning forest data structures.

Theorem 3. *Any Monte Carlo data structure for fully dynamic spanning forest with failure probability δ must use $\Omega(n \log \frac{n}{\delta} \log^2 n)$ bits of memory, as long as $\delta \in [2^{-n^{1-\epsilon}}, 1-\epsilon]$ for any given constant $\epsilon > 0$.*

We first observe that a good spanning forest data structure yields an efficient one-way communication protocol for n-fold $\mathbf{UR}^{\subset}$. In n-fold $\mathbf{UR}^{\subset}$, Alice gets n sets $S_1, \ldots, S_n \subseteq [U]$, Bob gets n subsets $T_1, \ldots, T_n$ such that $T_i \subset S_i$ for all $i \in [n]$. The goal is to find elements $x_i \in S_i \setminus T_i$ for all $i \in [n]$. Then we prove a new direct product lemma for one-way communication based on the ideas from [BRWY13]. We show that a protocol for n-fold $\mathbf{UR}^{\subset}$ with cost C and error δ gives us a new protocol for the original $\mathbf{UR}^{\subset}$ problem with "cost" C/n and error $\sqrt{\delta/n}$, under a weaker notion of cost. Then we generalize Theorem 2, and show that same lower bound holds, which implies $C/n \geq \Omega(\log \frac{n}{\delta} \cdot \log^2 n)$.

In the following, we first show the reduction to n-fold $\mathbf{UR}^{\subset}$ in Section 4.1. Then we prove the direct product lemma in Section 4.2. The proof of communication lower bound is deferred to Appendix B.

4.1 Reduction to n-fold $\mathbf{UR}^{\subset}$

Lemma 1. *If there is a fully dynamic data structure A for spanning forest on a $2n$-node graph using C bits of memory, and outputs a correct spanning forest with probability at least $1-\delta$, then there is a protocol for n-fold $\boldsymbol{UR}^{\subset}$ over $[n]$ using C bits of communication with success probability $1-\delta$.*

[1] Theorem 2 only states a lower bound for *worst-case* communication cost of $\mathbf{UR}^{\subset}$. One may verify that their proof works for expected communication cost as well. See also Appendix B for a $\mathbf{UR}^{\subset}$ lower bound in an even more general regime.

Proof. Consider a bipartite graph G with n nodes on each side. For simplicity, we assume one side of the graph is indexed by the universe $[n]$, and the other side uses the same indices as the n pairs of sets (S_i, T_i). Now we are going to simulate A on a sequence of updates to G, and solve the communication problem.

Starting from the empty graph, Alice first simulates A. For each pair (x, i) such that $x \in S_i$, Alice inserts an edge between x and i. After all insertions, she sends the memory of A to Bob, which takes C bits of communication. Then for each pair (x, i) such that $x \in T_i$, Bob deletes the edge between x and i. After all deletions, Bob makes a query and obtains a spanning forest F of G.

For every non-isolated vertex, the spanning forest reveals one of its neighbors. In particular, any neighbor x of a vertex i (on the second side) must be in the set $S_i \setminus T_i$. Therefore, it suffices to output for each i, an arbitrary neighbor of i in F. The overall success probability is at least $1 - \delta$. □

Theorem 3 is an immediate corollary of Lemma 1 and the following lemma, which we prove in the remainder of the section.

Lemma 2. *Any one-way communication protocol for n-fold $\boldsymbol{UR}^{\subset}$ over universe $[n]$ with error probability δ must use $C \geq \Omega(n \log \frac{n}{\delta} \log^2 n)$ bits of communication, as long as $\delta \in [2^{-n^{1-\epsilon}}, 1-\epsilon]$ for any given constant $\epsilon > 0$.*

4.2 Direct product lemma

Consider one-way communication protocols with a fixed input distribution computing $f(X, Y)$. A pair of inputs (X, Y) is sampled from distribution $\mathcal{D}$. Two players Alice and Bob receive X and Y respectively. Alice sends one message M to Bob. Then Bob outputs a value O.

In the n-fold problem f^n, n input pairs $(X_1, Y_1), \ldots, (X_n, Y_n)$ are sampled from $\mathcal{D}$ independently. The goal is to compute all $f(X_1, Y_1), \ldots, f(X_n, Y_n)$.

In this subsection, we prove the following lemma using the ideas from [BRWY13].

Lemma 3. *Let $(X^{(n)}, Y^{(n)}) \sim \mathcal{D}^n$ be an input pair for an n-fold problem f^n, where $X^{(n)} = (X_1, \ldots, X_n)$ and $Y^{(n)} = (Y_1, \ldots, Y_n)$. If there is a one-way protocol τ that takes input $(X^{(n)}, Y^{(n)})$, has* communication *cost C and computes f^n with probability p, then there is an input distribution $\mathcal{D}'$ for the one-fold problem f and a one-way protocol π such that*

1. *$D_{\mathrm{KL}}(\mathcal{D}' || \mathcal{D}) \leq O\left(\frac{1}{n} \log \frac{1}{p}\right)$ and*
2. *when input pair (X, Y) is drawn from $\mathcal{D}'$, π has* information *cost $I(M; X) \leq O(C/n)$ and computes f with probability $1 - O\left(\sqrt{\frac{1}{n} \log \frac{1}{p}}\right)$.*

Proof. Let $i \in [n], \mathbf{g}, \mathbf{h} \subset [n]$ such that $i \notin \mathbf{g} \cup \mathbf{h}$, and r be a possible assignment to $(X_{\mathbf{g}}, Y_{\mathbf{h}})$.[2] To prove the lemma, we first define for every quadruple $(i, \mathbf{g}, \mathbf{h}, r)$, a protocol $\pi_{i,\mathbf{g},\mathbf{h},r}$ for the one-fold problem and an input distribution $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$. Then we make a probabilistic argument showing that there is a carefully chosen distribution over $(i, \mathbf{g}, \mathbf{h}, r)$ such that in expectation $\pi_{i,\mathbf{g},\mathbf{h},r}$ and $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ have the desired properties. Finally, we finish the proof by applying Markov's inequality and union bound, and conclude that there is a quadruple that satisfies all requirements simultaneously.

For the n-fold problem, under input distribution $\mathcal{D}^n$ and protocol τ, the inputs $(X^{(n)}, Y^{(n)})$, message M and output O form a joint distribution. Similar to the notations in Section 3. Denote this distribution by μ, and the marginal distribution of any subset of the random variables by $\mu[\cdot]$, e.g., the marginal distribution of

[2] $X_{\mathbf{g}}$ is $X^{(n)}$ restricted to coordinates $\mathbf{g}$ and $Y_{\mathbf{h}}$ is $Y^{(n)}$ restricted to coordinates $\mathbf{h}$.

X and M is denoted by $\mu[X, M]$, marginal distribution of Y conditioned on event V is denoted by $\mu[Y \mid V]$. Finally, denote by W the event that output O is correct.

Now let us define $\pi_{i,\mathbf{g},\mathbf{h},r}$ and $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ (see Figure 3).

Protocol $\pi_{i,\mathbf{g},\mathbf{h},r}$ for f:

Alice(x)

1. privately sample a message m from distribution $\mu[M \mid X_i = x, (X_\mathbf{g}, Y_\mathbf{h}) = r, W]$
2. send m to Bob

Bob(y)

3. privately sample an output o from $\mu[O \mid Y_i = y, (X_\mathbf{g}, Y_\mathbf{h}) = r, M = m, W]$ (with n coordinates)
4. output the i-th coordinate of o

Input distribution $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$: $(x, y) \sim \mu[X_i, Y_i \mid (X_\mathbf{g}, Y_\mathbf{h}) = r, W]$

Figure 3: $\pi_{i,\mathbf{g},\mathbf{h},r}$ on input pair (x, y).

Denote the joint distribution of X, Y, M, O under $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ and $\pi_{i,\mathbf{g},\mathbf{h},r}$ by $\nu_{i,\mathbf{g},\mathbf{h},r}$. Similarly, denote the marginal distribution of a subset of variables by $\nu_{i,\mathbf{g},\mathbf{h},r}[\cdot]$. Before we define the distribution of $(i, \mathbf{g}, \mathbf{h}, r)$, let us first analyze the information cost and success probability for each quadruple.

Information cost of $\pi_{i,\mathbf{g},\mathbf{h},r}$. In $\nu_{i,\mathbf{g},\mathbf{h},r}$, (X, M) is distributed according to $\mu[X_i, M \mid (X_\mathbf{g}, Y_\mathbf{h}) = r, W]$, the information cost of $\pi_{i,\mathbf{g},\mathbf{h},r}$ under input distribution $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ is

$$I_{\nu_{i,\mathbf{g},\mathbf{h},r}}(X; M) = I_\mu(X_i; M \mid (X_\mathbf{g}, Y_\mathbf{h}) = r, W). \tag{1}$$

Error probability of $\pi_{i,\mathbf{g},\mathbf{h},r}$. We first observe that $\mu[O \mid X_i = x, Y_i = y, (X_\mathbf{g}, Y_\mathbf{h}) = r, W]$ always has $f(x, y)$ in its i-th coordinate, since W is the event that τ is correct. Thus, the statistical distance between $\mu[X_i, Y_i, M, O \mid (X_\mathbf{g}, Y_\mathbf{h}) = r, W]$ and $\nu_{i,\mathbf{g},\mathbf{h},r}[X, Y, M, O]$ will be an upper bound of the error probability.

Due to the way we choose $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$, the marginals of (X, Y) are identically distributed in the two distributions,

$$|\mu[X_i, Y_i \mid (X_\mathbf{g}, Y_\mathbf{h}) = r, W] - \nu_{i,\mathbf{g},\mathbf{h},r}[X, Y]| = 0.$$

The expected statistical distance between marginals of M conditioned X, Y in the two distributions is at most

$$\begin{aligned}
&\mathop{\mathbb{E}}_{(x,y)\sim\nu_{i,\mathbf{g},\mathbf{h},r}[X,Y]} \left(|\mu[M \mid X_i = x, Y_i = y, (X_\mathbf{g}, Y_\mathbf{h}) = r, W] - \nu_{i,\mathbf{g},\mathbf{h},r}[M \mid X = x, Y = y]|\right) \\
= &\mathop{\mathbb{E}}_{(x,y)\sim\nu_{i,\mathbf{g},\mathbf{h},r}[X,Y]} \left(|\mu[M \mid X_i = x, Y_i = y, (X_\mathbf{g}, Y_\mathbf{h}) = r, W] - \mu[M \mid X_i = x, (X_\mathbf{g}, Y_\mathbf{h}) = r, W]|\right)
\end{aligned}$$

by Pinsker's inequality,

$$\leq \mathop{\mathbb{E}}_{(x,y)\sim\mu[X_i,Y_i|(X_\mathbf{g},Y_\mathbf{h})=r,W]} \left(\sqrt{\frac{1}{2} D_{\mathrm{KL}}\left(\frac{\mu[M \mid X_i = x, Y_i = y, (X_\mathbf{g}, Y_\mathbf{h}) = r, W]}{\mu[M \mid X_i = x, (X_\mathbf{g}, Y_\mathbf{h}) = r, W]}\right)}\right)$$

then by Jensen's inequality,

$$\leq \sqrt{\mathop{\mathbb{E}}_{(x,y)\sim\mu[X_i,Y_i|(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}\left(\frac{1}{2}D_{\mathrm{KL}}\left(\frac{\mu[M \mid X_i=x,Y_i=y,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}{\mu[M \mid X_i=x,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}\right)\right)}$$

by the definition of mutual information,

$$= \sqrt{\frac{1}{2}I_\mu(Y_i; M \mid X_i,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}.$$

Thus, the statistical distance between the marginals of (X,Y,M) is at most

$$|\mu[X_i,Y_i,M \mid (X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\nu_{i,\mathbf{g},\mathbf{h},r}[X,Y,M]| \leq O\left(\sqrt{I_\mu(Y_i;M \mid X_i,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}\right).$$

Similarly, we can upper bound the statistical distance between O in the two distributions conditioned on (X,Y,M). For any x,y and m, we have

$$\begin{aligned}
&|\mu[O \mid X_i=x,Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\nu_{i,\mathbf{g},\mathbf{h},r}[O \mid X=x,Y=y,M=m]|\\
&= |\mu[O \mid X_i=x,Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\mu[O \mid Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]|\\
&\leq O\left(\sqrt{D_{\mathrm{KL}}\left(\frac{\mu[O \mid X_i=x,Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}{\mu[O \mid Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}\right)}\right).
\end{aligned}$$

Finally, we have

$$\begin{aligned}
&|\mu[X_i,Y_i,M,O \mid (X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\nu_{i,\mathbf{g},\mathbf{h},r}[X,Y,M,O]|\\
&\leq |\mu[X_i,Y_i,M \mid (X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\nu_{i,\mathbf{g},\mathbf{h},r}[X,Y,M]|\\
&+ \mathbb{E}[|\mu[O \mid X_i=x,Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]-\nu_{i,\mathbf{g},\mathbf{h},r}[O \mid X=x,Y=y,M=m]|]\\
&\leq O\left(\sqrt{I_\mu(Y_i;M \mid X_i,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}\right)\\
&+ \mathop{\mathbb{E}}_{(x,y,m)\sim\mu(X_i,Y_i,M|(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}\left|O\left(\sqrt{D_{\mathrm{KL}}\left(\frac{\mu[O \mid X_i=x,Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}{\mu[O \mid Y_i=y,M=m,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}\right)}\right)\right|\\
&= O\left(\sqrt{I_\mu(Y_i;M \mid X_i,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}+\sqrt{I_\mu(X_i;O \mid Y_i,M,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}\right).
\end{aligned}$$

Thus, the error probability is at most

$$O\left(\sqrt{I_\mu(Y_i;M \mid X_i,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}+\sqrt{I_\mu(X_i;O \mid Y_i,M,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W)}\right). \tag{2}$$

Now we are ready to define the distribution of $(i,\mathbf{g},\mathbf{h},r)$, and prove that all requirements are satisfied in expectation.

Distribution of $(i, \mathbf{g}, \mathbf{h}, r)$. There are three equivalent ways to generate the quadruple (see Figure 4 for one of them), which will be useful in different parts of the proof.

Pick a uniformly random permutation κ over $[n]$, pick four uniformly independent random numbers s_g, s_h, t_g, t_h from the four quarters respectively, i.e., $s_g \in [1, n/4]$, $s_h \in [n/4+1, n/2]$, $t_g \in [n/2+1, 3n/4]$ and $t_h \in [3n/4+1, n]$. Then

- set $i = \kappa(s_g)$, $\mathbf{g} = \kappa([s_g + 1, t_g])$ and $\mathbf{h} = \kappa([s_h + 1, t_h])$; or
- set $i = \kappa(s_h)$, $\mathbf{g} = \kappa([s_g, t_g]) \setminus \{i\}$ and $\mathbf{h} = \kappa([s_h + 1, t_h])$; or
- set $i = \kappa(t_g)$, $\mathbf{g} = \kappa([s_g, t_g - 1])$ and $\mathbf{h} = \kappa([s_h, t_h]) \setminus \{i\}$.

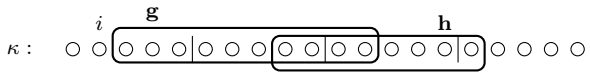

Figure 4: $(i, \mathbf{g}, \mathbf{h})$ and κ from the first distribution.

The triple $(i, \mathbf{g}, \mathbf{h})$ is identically distributed in the three distributions. Since κ is a random permutation, i is a random element, $\mathbf{g}$ and $\mathbf{h}$ are two random sets of size $t_g - s_g$ and $t_h - s_h$ respectively, which has intersection size $t_g - s_h$. It is easy to verify that $i \notin \mathbf{g} \cup \mathbf{h}$ as required. Finally, we sample r from $\mu[X_{\mathbf{g}}, Y_{\mathbf{h}} \mid W]$.

The expected information cost is low. To bound the information cost, we use the first view of the distribution of $(i, \mathbf{g}, \mathbf{h})$. By Equation (1), the expected information cost is at most

$$\begin{aligned}
&\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}\left(I_{\nu_{i,\mathbf{g},\mathbf{h},r}}(X; M)\right) \\
=\ &\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}\left(I_{\mu}(X_i; M \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W)\right) \\
=\ &\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h}}\left(I_{\mu}(X_i; M \mid X_{\mathbf{g}}, Y_{\mathbf{h}}, W)\right) \\
=\ &\mathop{\mathbb{E}}_{\kappa,s_g,t_g,s_h,t_h}\left(I_{\mu}\left(X_{\kappa(s_g)}; M \mid X_{\kappa([s_g+1,t_g])}, Y_{\kappa([s_h+1,t_h])}, W\right)\right)
\end{aligned}$$

since s_g is uniform between 1 and $n/4$, and by chain rule

$$\begin{aligned}
&= \frac{4}{n} \cdot \mathop{\mathbb{E}}_{\kappa,t_g,s_h,t_h}\left(I_{\mu}\left(X_{\kappa([1,n/4])}; M \mid X_{\kappa([n/4+1,t_g])}, Y_{\kappa([s_h+1,t_h])}, W\right)\right) \\
&\le \frac{4}{n} \cdot |M| \\
&= O(C/n).
\end{aligned}$$

The expected error probability is low. By Equation (2) and Jensen's inequality, it suffices to upper bound $\mathbb{E}_{i,\mathbf{g},\mathbf{h},r}[I_{\mu}(Y_i; M \mid X_i, (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W)]$ and $\mathbb{E}_{i,\mathbf{g},\mathbf{h},r}[I_{\mu}(X_i; O \mid Y_i, M, (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W)]$.

The first term can be upper bounded via the second view of the distribution of $(i, \mathbf{g}, \mathbf{h})$.

$$\begin{aligned}
&\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(Y_i; M \mid X_i, (X_\mathbf{g}, Y_\mathbf{h}) = r, W)) \\
&= \mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h}}(I_\mu(Y_i; M \mid X_i, X_\mathbf{g}, Y_\mathbf{h}, W)) \\
&= \mathop{\mathbb{E}}_{\kappa,s_g,t_g,s_h,t_h}(I_\mu(Y_{\kappa(s_h)}; M \mid X_{\kappa([s_g,t_g])}, Y_{\kappa([s_h+1,t_h])}, W)) \\
&= \frac{4}{n} \cdot \mathop{\mathbb{E}}_{\kappa,s_g,t_g,t_h}(I_\mu(Y_{\kappa([n/4+1,n/2])}; M \mid X_{\kappa([s_g,t_g])}, Y_{\kappa([n/2+1,t_h])}, W)).
\end{aligned}$$

Note that since $s_g \le n/4$ and $t_g > n/2$, the mutual information would be 0 if we *do not* condition on W:

$$\begin{aligned}
&I_\mu(Y_{\kappa([n/4+1,n/2])}; M \mid X_{\kappa([s_g,t_g])}, Y_{\kappa([n/2+1,t_h])}) \\
&= H(Y_{\kappa([n/4+1,n/2])} \mid X_{\kappa([s_g,t_g])}, Y_{\kappa([n/2+1,t_h])}) \\
&- H(Y_{\kappa([n/4+1,n/2])} \mid M, X_{\kappa([s_g,t_g])}, Y_{\kappa([n/2+1,t_h])}) \\
&\le H(Y_{\kappa([n/4+1,n/2])} \mid X_{\kappa([n/4+1,n/2])}) - H(Y_{\kappa([n/4+1,n/2])} \mid M, X, Y_{\kappa([n/2+1,t_h])}) \\
&= H(Y_{\kappa([n/4+1,n/2])} \mid X_{\kappa([n/4+1,n/2])}) - H(Y_{\kappa([n/4+1,n/2])} \mid X, Y_{\kappa([n/2+1,t_h])}) \\
&= 0.
\end{aligned}$$

Therefore, by Lemma 4 below, $I_\mu(Y_{\kappa([n/4+1,n/2])}; M \mid X_{\kappa([s_g,t_g])}, Y_{\kappa([n/2+1,t_h])}, W) \le \log \frac{1}{\mathbb{P}[W]}$, and hence

$$\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(Y_i; M \mid X_i, (X_\mathbf{g}, Y_\mathbf{h}) = r, W)) \le \frac{4}{n} \cdot \log \frac{1}{\mathbb{P}[W]} = O\left(\frac{1}{n} \log \frac{1}{p}\right).$$

Similarly, for the second term, we view $(i, \mathbf{g}, \mathbf{h})$ as a triple sampled from the third distribution.

$$\begin{aligned}
&\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(X_i; O \mid Y_i, M, (X_\mathbf{g}, Y_\mathbf{h}) = r, W)) \\
&= \mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h}}(I_\mu(X_i; O \mid Y_i, X_\mathbf{g}, Y_\mathbf{h}, M, W)) \\
&= \mathop{\mathbb{E}}_{\kappa,s_g,t_g,s_h,t_h}(I_\mu(X_{\kappa(t_g)}; O \mid X_{\kappa([s_g,t_g-1])}, Y_{\kappa([s_h,t_h])}, M, W)) \\
&= \frac{4}{n} \cdot \mathop{\mathbb{E}}_{\kappa,s_g,s_h,t_h}(I_\mu(X_{\kappa([n/2+1,3n/4])}, O \mid X_{\kappa([s_g,n/2])}, Y_{\kappa([s_h,t_h])}, M, W)).
\end{aligned}$$

Since $s_h \le n/2$ and $t_h > 3n/4$, $X_{\kappa([n/2+1,3n/4])}$ and O are independent if we do not condition on W. Thus, by Lemma 4,

$$\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(X_i; O \mid Y_i, M, (X_g, Y_h) = r, W)) \le \frac{4}{n} \cdot \log \frac{1}{\mathbb{P}[W]} = O\left(\frac{1}{n} \log \frac{1}{p}\right).$$

By Equation (2) and Jensen's inequality, the error probability is at most

$$\begin{aligned}
&O\left(\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}\left(\sqrt{I_\mu(Y_i; M \mid X_i, (X_\mathbf{g}, Y_\mathbf{h}) = r, W)} + \sqrt{I_\mu(X_i; O \mid Y_i, M, (X_\mathbf{g}, Y_\mathbf{h}) = r, W)}\right)\right) \\
&\le O\left(\sqrt{\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(Y_i; M \mid X_i, (X_\mathbf{g}, Y_\mathbf{h}) = r, W))} + \sqrt{\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r}(I_\mu(X_i; O \mid Y_i, M, (X_\mathbf{g}, Y_\mathbf{h}) = r, W))}\right) \\
&\le O\left(\sqrt{\frac{1}{n} \log \frac{1}{p}}\right).
\end{aligned}$$

The expected $D_{\mathrm{KL}}(\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}||\mathcal{D})$ is small. We have

$$\mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r} D_{\mathrm{KL}}(\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}||\mathcal{D}) = \mathop{\mathbb{E}}_{i,\mathbf{g},\mathbf{h},r} D_{\mathrm{KL}}\left(\frac{\mu[X_i, Y_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[X_i, Y_i]}\right)$$

by chain rule for KL divergence,

$$= \mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h} \\ r\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[X_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[X_i]}\right)$$
$$+ \mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h} \\ (r,x)\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}},X_i)|W]}} D_{\mathrm{KL}}\left(\frac{\mu[Y_i \mid X_i = x, (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[Y_i \mid X_i = x]}\right)$$

since $i \notin \mathbf{g} \cup \mathbf{h}$ and instances are independent,

$$= \mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h} \\ r\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[X_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[X_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r]}\right)$$
$$+ \mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h} \\ (r,x)\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}},X_i)|W]}} D_{\mathrm{KL}}\left(\frac{\mu[Y_i \mid X_i = x, (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[Y_i \mid X_i = x, (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r]}\right)$$

For the first term, we view $(i, \mathbf{g}, \mathbf{h})$ as a triple sampled via the first distribution. Thus, we have

$$\mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h} \\ r\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[X_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r, W]}{\mu[X_i \mid (X_{\mathbf{g}}, Y_{\mathbf{h}}) = r]}\right)$$
$$= \mathop{\mathbb{E}}_{\substack{\kappa,s_g,t_g,s_h,t_h \\ r\sim\mu[(X_{\kappa([s_g+1,t_g])},Y_{\mathbf{h}})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[X_{\kappa(s_g)} \mid \left(X_{\kappa([s_g+1,t_g])}, Y_{\mathbf{h}}\right) = r, W]}{\mu[X_{\kappa(s_g)} \mid \left(X_{\kappa([s_g+1,t_g])}, Y_{\mathbf{h}}\right) = r]}\right)$$

by chain rule and the fact that s_g is uniform between 1 and $n/4$,

$$= \frac{4}{n} \cdot \mathop{\mathbb{E}}_{\substack{\kappa,t_g,s_h,t_h \\ r\sim\mu[(X_{\kappa([n/4+1,t_g])},Y_{\mathbf{h}})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[X_{\kappa([1,n/4])} \mid \left(X_{\kappa([n/4+1,t_g])}, Y_{\mathbf{h}}\right) = r, W]}{\mu[X_{\kappa([1,n/4])} \mid \left(X_{\kappa([n/4+1,t_g])}, Y_{\mathbf{h}}\right) = r]}\right)$$
$$\leq \frac{4}{n} \cdot \log \frac{1}{\mathbb{P}[W]}.$$

Similarly, to bound the second term, we view $(i, \mathbf{g}, \mathbf{h})$ as a triple sampled from the second distribution

above.

$$
\begin{aligned}
&\mathop{\mathbb{E}}_{\substack{i,\mathbf{g},\mathbf{h}\\(r,x)\sim\mu[(X_{\mathbf{g}},Y_{\mathbf{h}},X_i)|W]}} D_{\mathrm{KL}}\left(\frac{\mu[Y_i \mid X_i=x,(X_{\mathbf{g}},Y_{\mathbf{h}})=r,W]}{\mu[Y_i \mid X_i=x,(X_{\mathbf{g}},Y_{\mathbf{h}})=r]}\right)\\
=&\mathop{\mathbb{E}}_{\substack{\kappa,s_g,t_g,s_h,t_h\\r'\sim\mu[(X_{\kappa([s_g,t_g])},Y_{\kappa([s_h+1,t_h])})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[Y_{\kappa(s_h)} \mid (X_{\kappa([s_g,t_g])},Y_{\kappa([s_h+1,t_h])})=r',W]}{\mu[Y_{\kappa(s_h)} \mid (X_{\kappa([s_g,t_g])},Y_{\kappa([s_h+1,t_h])})=r']}\right)\\
=\frac{4}{n}\cdot&\mathop{\mathbb{E}}_{\substack{\kappa,s_g,t_g,t_h\\r'\sim\mu[(X_{\kappa([s_g,t_g])},Y_{\kappa([n/2+1,t_h])})|W]}} D_{\mathrm{KL}}\left(\frac{\mu[Y_{\kappa([n/4+1,n/2])} \mid \left(X_{\kappa([s_g,t_g])},Y_{\kappa([n/2+1,t_h])}\right)=r',W]}{\mu[Y_{\kappa([n/4+1,n/2])} \mid \left(X_{\kappa([s_g,t_g])},Y_{\kappa([n/2+1,t_h])}\right)=r']}\right)\\
\le\frac{4}{n}\cdot&\log\frac{1}{\mathbb{P}[W]}.
\end{aligned}
$$

Thus, the expected KL divergence $\mathbb{E}_{i,\mathbf{g},\mathbf{h},r}\, D_{\mathrm{KL}}(\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}||\mathcal{D})$ is at most $O(\frac{1}{n}\log\frac{1}{p})$.

Finally, since mutual information, error probability and KL divergence are all non-negative, by Markov's inequality and union bound, there exists a quadruple $(i,\mathbf{g},\mathbf{h},r)$ such that

1. $D_{\mathrm{KL}}(\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}||\mathcal{D}) \le O(\frac{1}{n}\log\frac{1}{p})$;
2. the information cost of $\pi_{i,\mathbf{g},\mathbf{h},r}$ on input pair drawn from $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ is at most $O(C/n)$;
3. the error probability of $\pi_{i,\mathbf{g},\mathbf{h},r}$ over a random instance drawn from $\mathcal{D}'_{i,\mathbf{g},\mathbf{h},r}$ is at most $O(\sqrt{\frac{1}{n}\log\frac{1}{p}})$.

This proves the lemma. □

The following appears as [BRWY13, Lemma 19].

Lemma 4. *A, B are independent conditioned on R, then for any event W, $I(A;B \mid R,W) \le \log\frac{1}{\mathbb{P}[W]}$.*

4.3 n-fold $\mathbf{UR}^{\subset}$ lower bound

Lemma 5. *There is a input distribution $\mathcal{D}_{\mathsf{ur}}$ for $\boldsymbol{UR}^{\subset}$, such that for any distribution $\mathcal{D}'$ with $D_{\mathrm{KL}}(\mathcal{D}'||\mathcal{D}_{\mathsf{ur}}) \le \eta$, any one-way communication protocol P for $\boldsymbol{UR}^{\subset}$ with error probability δ over $\mathcal{D}'$ must have* information cost *(i.e., $I(S;M)$) at least $\Omega(\log\frac{1}{\delta}\log^2(U/\log\frac{1}{\delta}))$, as long as $\eta \le O(\delta^2)$.*

The proof of Lemma 5 is similar to that of Theorem 2 [KNP+17], and is deferred to Appendix B. Now we are ready to prove Lemma 2, the communication lower bound for n-fold $\mathbf{UR}^{\subset}$.

Proof of Lemma 2. Consider any one-way protocol with communication cost C and error probability δ for n-fold $\mathbf{UR}^{\subset}$ on instances sampled from $\mathcal{D}^n_{\mathsf{ur}}$. Then by Lemma 3, there exists a protocol τ and an input distribution $\mathcal{D}'$ for $\mathbf{UR}^{\subset}$ such that

- $D_{\mathrm{KL}}(\mathcal{D}'||\mathcal{D}_{\mathsf{ur}}) \le O\left(\frac{1}{n}\log\frac{1}{1-\delta}\right) \le O(\delta/n)$ and
- when input pair (S,T) is drawn from $\mathcal{D}'$, π has *information* cost $I(S;M) \le O(C/n)$ and computes f with probability $1 - O\left(\sqrt{\frac{1}{n}\log\frac{1}{1-\delta}}\right) \ge 1 - O(\sqrt{\delta/n})$.

Finally, by Lemma 5, we have $C/n \ge \Omega(\log\frac{n}{\delta}\log^2(n/\log\frac{n}{\delta}))$. When $\delta \ge 2^{-n^{1-\epsilon}}$, we have $C \ge \Omega(n\log\frac{n}{\delta}\log^2 n)$. This proves the lemma. □

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Appendix

A The AGM sketch for small failure probability

The analysis of the AGM sketch in [AGM12] shows that dynamic spanning forest can be solved with failure probability $\delta = 1/\,poly(n)$ using $O(n \log^3 n)$ bits of memory. We remark here that the same algorithm but with a different setting of parameters can achieve arbitrarily small failure probability $\delta \in (0, 1)$ using $O(n \log(n/\delta) \log^2 n)$ bits of memory, showing that our lower bound from Theorem 3 is optimal for any $\delta > 1/2^{n^{1-\Omega(1)}}$. This modification can also be used to achieve an $O(\log(n/\delta) \log^2 n)$ bit message length per vertex in the distributed model of Section 3. We note that the usual technique to achieve success probability amplification via parallel independent repetition and returning the "median" or some such result is not applicable, since a graph may have exponentially many spanning forests and each parallel repetition may output a different one. Thus it would not be clear which spanning forests output across the repetitions are valid, i.e. use edges that actually exist in the graph, as all those returned may be distinct, even if correct.

First we recall the support-finding problem variant described in [KNP+17].

Definition 1. *In the turnstile streaming problem* support-finding$_k(\delta_1, \delta_2)$*, there is a vector $z \in \mathbb{R}^n$ receiving turnstile streaming updates, and the answer to* $\mathbf{query}()$ *must behave as follows:*

- *With probability at most δ_1, the output can be '*Fail*'.*
- *With probability at most δ_2, the output can be arbitrary.*
- *Otherwise, the output should be any subset of size $\min\{k, \|z\|_0\}$ from $support(z)$.*

We henceforth define $t = \max\{k, \log(1/\delta_1)\}$.

Theorem 4 ([KNP+17])**.** *For any $k \geq 1$ and $0 < \delta_1, \delta_2 < 1$, there is a solution to support-finding$_k(\delta_1, \delta_2)$ using $O((t \log n + \log(n/\delta_2)) \log(n/t))$ bits of memory. Furthermore the memory contents of this data structure D can be represented by a linear sketch, i.e. Πz for some matrix Π.*

AGM sketch:

initialization

1. $\delta' := \min\{1/(6e), \log(n/\delta)/\log n\}$
2. $R := \lceil \log_{3/2} n \rceil + \max\{\lceil \log_{3/2} n \rceil, \log(2/\delta)/\log(1/(6e\delta'))\}$
3. **for** $u = 1, \ldots, n$:
   for $r = 1 \ldots R$:
   initialize data structure $D_{u,r}$ from Theorem 4 for support-finding$_1(\delta', \frac{\delta}{nR})$ for vector $z_u \in \mathbb{R}^{\binom{n}{2}}$ initialized to 0, so that $D_{u,r}$ stores $\Pi_r z_u$ in memory.

update(u, v, Δ) // $\Delta = +1$ signifies adding edge (u, v) to G, and $\Delta = -1$ signifies deleting the edge; wlog assume $u < v$

1. **for** $r = 1 \ldots R$:
   $D_{u,r}.\mathbf{update}((u, v), +\Delta)$ // i.e. process the change $(z_u)_{(u,v)} \leftarrow (z_u)_{(u,v)} + \Delta$
   $D_{v,r}.\mathbf{update}((u, v), -\Delta)$

query()

1. $F \leftarrow \emptyset$ // final spanning forest we output
2. $S \leftarrow \{\{1\}, \ldots, \{n\}\}$ // current connected components in F
3. **for** $r = 1, \ldots, R$:
4. $A \leftarrow \emptyset$ // edges to be added to F in this iteration
5. **for** $s \in S$:
   $(u, v) \leftarrow D_{s,r}.\mathbf{query}()$ // $D_{s,r}$ denotes the data structure obtained from summing $\sum_{w \in s} \Pi_{w,r} z_w$
   $A \leftarrow A \cup \{(u, v)\}$
6. $F \leftarrow F \cup A$
7. **for** $(u, v) \in A$:
   // merge connected components linked by the edge (u, v)
   identify the sets s_u, s_v containing u (resp. v) in S; remove them each from S and insert their union into S.
8. **return** F

Figure 5: Dynamic spanning forest algorithm via the AGM sketch. We assume $\delta < 1/n^C$ for some large constant C, since otherwise the desired $O(n \log^3 n)$ bits of memory is already achieved in [AGM12].

We now give an overview and analysis of the AGM sketch (see Figure 5). We reiterate that the algorithm and analysis presented here are essentially the same as that in the original work [AGM12], though we present all details here to point out what changes need to be made to achieve arbitrarily small failure probability δ. Specifically, the only differences in the algorithm in Figure 5 and that in the original work [AGM12] which achieved failure probability $1/\,poly(n)$ is the setting of δ' in initialization (in [AGM12] δ' was set to $1/10$), which also implies a difference in the value of R. We henceforth assume $\delta < 1/\,poly(n)$ since otherwise the [AGM12] analysis already applies.

The sketch's query algorithm to output the spanning forest is iterative, with R rounds. The algorithm explicitly maintains a partition of $[n]$ into connected pieces, initially the partition with n singletons, then in

each iteration queries each partition for an edge e leaving that partition (if one exists) to then merge with some other partition which is non-maximally connected. We then add all such edges e found in any given iteration to a forest F, which we return at the end of the R rounds. The intent is for these partitions to all be maximal connected components and for F to be a spanning forest by the end of the Rth round. We find edges to merge non-maximal components as follows. Each vertex u stores R sketches, using independent randomness, of the vector $z_u \in \mathbb{R}^{\binom{n}{2}}$ which is the (signed) edge-incidence vector for vertex u. That is, if (u, v) is in the graph then $(z_u)_{(u,v)}$ will be ± 1, with the sign determined by whether $u < v$. We let $D_{u,r}$ for $r = 1, \ldots, R$ denote these r sketches, each of which solves support-finding$_1(\delta', \delta'')$ using the space promised by Theorem 4, where $\delta'' = \delta/(2nR)$ as seen in Figure 5. Each $D_{u,r}$'s memory contents is $\Pi_r z_u$ for some matrix Π_r. Then for $A \subset [n]$, we can define $D_{A,r}$ as the data structure whose memory is $\Pi_r z_A$ with $z_A := \sum_{u \in A} z_u$. The vector z_A has the property that its support is exactly the set of edges leaving A in G, so that a correctly answered query to $D_{A,r}$ provides an edge leaving A (if one exists). The space used is

$$O(nR(\log(1/\delta')\log n + \log(nR/\delta))\log n). \tag{3}$$

We now turn to setting δ', R. Note that if the support-finding$_1$ data structures never erred, we could take $R \leq \lceil \log_2 n \rceil$ to find a spanning forest since the number of non-maximal components starts off as at most n and at least halves after each round. Now let us take probabilistic errors into account. First, we condition on no $D_{u,r}$ ever outputting a non-existent edge, which happens with probability $1 - \delta/2$ by our setting of δ'' and a union bound. Next, call a round "good" if at most $k/3$ non-maximal components fail to find an outgoing edge in that round, i.e. output 'Fail'. Note that in any good round, the number of non-maximal connected components decreases from k to at most $((1 - 1/3)k)/2 + k/3 = 2k/3$. Thus F is a spanning forest after at most $\lceil \log_{3/2} n \rceil$ good rounds. In any round with k non-maximal components we expect at most $\delta' k$ of them to fail to find an outgoing edge via the support-finding$_1$ data structures, so the probability the round is bad is at most $3\delta'$ by Markov's inequality. A simple calculation (see Lemma 6) then shows that if $R \geq \lceil \log_{3/2} n \rceil + \max\{\lceil \log_{3/2} n \rceil, \Omega(\log(1/\delta)/\log(1/\delta'))\}$, we will have at least $\lceil \log_{3/2} n \rceil$ good rounds with probability $1 - \delta/2$, as desired. Substituting for R in (3), our space (in bits) is

$$\begin{aligned} &O(n(\log n + \log(1/\delta)/\log(1/\delta'))(\log(1/\delta')\log n + \log(n/\delta))\log n) \\ &\qquad \leq O(n(\overbrace{\log n + \log(n/\delta)/\log(1/\delta')}^{\alpha})(\overbrace{\log(1/\delta')\log n + \log(n/\delta)}^{\beta})\log n). \end{aligned}$$

Observe $\beta = \alpha \cdot \log(1/\delta')$. We can thus asymptotically minimize both α, β simultaneously by setting $\log(1/\delta') = \Theta(\log(n/\delta))/\log n$, which brings our final space bound to $O(n \log(n/\delta)\log^2 n)$ bits (though for technical reasons, see Lemma 6, we set δ' to be the minimum of this quantity and some constant).

Lemma 6. *For R, δ' as in Figure 5, the probability of having less than $\lceil \log_{3/2} n \rceil$ good rounds is at most $\delta/2$.*

Proof. As mentioned above, the probability a round is bad is at most $3\delta'$ by Markov's inequality. Thus the probability of not having the desired number of good rounds is at most

$$\begin{aligned} \binom{R}{R - \lceil \log_{3/2} n \rceil}(3\delta')^{R - \lceil \log_{3/2} n \rceil} &\leq (3e\delta'(1 + \frac{\lceil \log_{3/2} n \rceil}{R - \lceil \log_{3/2} n \rceil}))^{R - \lceil \log_{3/2} n \rceil} \\ &\leq (6e\delta')^{\log(2/\delta)/\log(1/(6e\delta'))} \\ &= \delta/2. \end{aligned}$$

□

The above yields the following theorem.

Theorem 5. *The AGM sketch achieves success probability $1-\delta$ using $O(n\log(n/\delta)\log^2 n)$ bits of space.*

We note that the above sketch can easily be implemented in the distributed sketching model of Section 3 by having each vertex u simply send the memory contents of $D_{u,r}$ for $r = 1,\ldots,R$ to the referee as a message, who can then run the query algorithm. Thus we also have the following corollary.

Corollary 1. *In the distributed sketching model with shared public randomness, for any $\delta \in (0,1)$ panning forest can be solved with the maximum message length being at most $O(\log(n/\delta)\log^2 n)$ bits.*

B Proof of Lemma 5

Hard input distribution $\mathcal{D}_{\mathsf{ur}}$. Let $m = \sqrt{U\log\frac{1}{\delta}}$ be the size of set S, $\alpha = \frac{20}{\log 1/\delta}$. Let $r_i = \left\lfloor m\cdot(1-(1-\alpha)^i)\right\rfloor$ for $i = 0,\ldots,R-1$ be all possible sizes of set T, where $R = \left\lfloor \frac{1}{20\alpha}\log(\alpha m)\right\rfloor$. In our hard distribution $\mathcal{D}_{\mathsf{ur}}$, Alice's input set S is a uniformly random subset of $[n]$ of size m. Then we sample a uniformly random integer $i \in [0, R-1]$, and sample a random subset $T \subseteq S$ of size r_i.

To prove the lemma, we are going to use a randomized encoding scheme to encode a random set S of size m. The encoding and decoding procedures will have access to shared random bits, and the encoding procedure has access to additional private random bits. Then we show that the decoding procedure always reconstructs S, but on the other hand, the encoding does not reveal enough information about S.

Fix a $\mathcal{D}'$ such that $D_{\mathrm{KL}}(\mathcal{D}'||\mathcal{D}_{\mathsf{ur}}) \le \eta$. First, without loss of generality, we may assume that for S_0 in the support of $\mathcal{D}'[S]$, we have $\mathcal{D}'[T \mid S = S_0] = \mathcal{D}_{\mathsf{ur}}[T \mid S = S_0]$, i.e., T is identically distributed in $\mathcal{D}'$ and $\mathcal{D}_{\mathsf{ur}}$ conditioned on S. This is because by chain rule

$$D_{\mathrm{KL}}(\mathcal{D}'||\mathcal{D}_{\mathsf{ur}}) = D_{\mathrm{KL}}(\mathcal{D}'[S]||\mathcal{D}_{\mathsf{ur}}[S]) + \mathop{\mathbb{E}}_{S_0\sim\mathcal{D}'[S]} D_{\mathrm{KL}}\left(\frac{\mathcal{D}'[T \mid S = S_0]}{\mathcal{D}_{\mathsf{ur}}[T \mid S = S_0]}\right).$$

Setting $\mathcal{D}'[T \mid S = S_0]$ to $\mathcal{D}_{\mathsf{ur}}[T \mid S = S_0]$ could only decrease the KL divergence. Also, the information cost $I(S;M)$ does not depend on the T. Finally, by Pinsker's inequality, it may only increase the error probability by $O(\sqrt{\eta}) \le O(\delta)$.

Encoding $\mathsf{Enc}(S)$. Given a set S drawn from $\mathcal{D}'[S]$, we use the following encoding procedure.

1. Generate the random bits used by protocol P (privately), and simulate the Alice part of the protocol with input S. Write down the message M.
2. Sample a uniformly random permutation π over $[n]$ using public randomness. Set $T = A = \emptyset$.
3. For $i = 0,\ldots,R-1$, do the following:
   (a) Simulate Bob on input T and message M, let x_i be Bob's output;
   (b) If $x_i \in S \setminus T$, $A := A \cup \{x_i\}$ and $T := T \cup \{x_i\}$, write down 1;
   (c) Otherwise write down 0;
   (d) Fill T up to r_{i+1} elements (let $r_R = m$) according to π, i.e., find all elements x in $S \setminus T$, and add the $r_{i+1} - |T|$ with smallest $\pi(x)$ to T.
4. Write down the set $S \setminus A$.

Note that with our setting of parameters, $r_0 = 0$ and $r_{i+1} - r_i \ge 1$.

Decoding. The following decoding procedure reconstructs S.

1. Read message M, and set $\overline{A} = S \setminus A$.
2. Set $T = \emptyset$.
3. For $i = 0, \ldots, R-1$, do the following:
   (a) Simulate Bob on input T and message M, let x_i be Bob's output;
   (b) If the next bit is 1, $T := T \cup \{x_i\}$;
   (c) Fill T up to r_{i+1} elements (let $r_R = m$) according to π and $\overline{A}$, i.e., find all elements x in $\overline{A} \setminus T$, and add the $r_{i+1} - |T|$ with smallest $\pi(x)$ to T.
4. Output T.

Analysis. It is straightforward to verify that for any set S, the decoding procedure always successfully reconstructs S. In the following, we are going to estimate the amount of information $\mathsf{Enc}(S)$ reveals about S (conditioned on the public random bits π): $I(\mathsf{Enc}(S); S \mid \pi)$. For each step of the encoding procedure:

1. This step writes down the message M, since both M and S are independent of the public random bits π, $I(M; S \mid \pi) = I(M; S)$;
2. No bit is written in this step;
3. Exactly R bits are written;
4. The entropy of this part is at most $H(|A|) + \mathbb{E}_A[\log \binom{U}{m-|A|}]$, where $|A| \le R$.

We have

$$\begin{aligned}
\log \binom{U}{m} - \log \binom{U}{m-|A|} &= \log \frac{(m-|A|)!(U-m+|A|)!}{m!(U-m)!} \\
&= \log \frac{(U-m+1)(U-m+2)\cdots(U-m+|A|)}{m(m-1)\cdots(m-|A|+1)} \\
&\ge \log \frac{(U-m)^{|A|}}{m^{|A|}} \\
&= |A| \log \frac{U-m}{m}.
\end{aligned}$$

Since S can be reconstructed from $\mathsf{Enc}(S)$ and π, we have $H(S \mid \mathsf{Enc}(S), \pi) = 0$. Therefore, we must have

$$\begin{aligned}
H(S) &= I(\mathsf{Enc}(S); S \mid \pi) \\
&= I(M; S \mid \pi) + I(\mathsf{Enc}(S) \setminus M; S \mid M, \pi) \\
&\le I(M; S) + H(\mathsf{Enc}(S) \setminus M) \\
&\le I(M; S) + R + O(\log R) + \left(\log \binom{U}{m} - \mathbb{E}[|A|] \cdot \log \frac{U-m}{m} \right).
\end{aligned}$$

Since S is drawn from $\mathcal{D}'[S]$, $D_{\mathrm{KL}}(\mathcal{D}'[S]||\mathcal{D}_{\mathsf{ur}}[S]) \le \eta$ and $\mathcal{D}_{\mathsf{ur}}[S]$ is uniform, $H(S) \ge \log \binom{U}{m} - \eta$. Thus, $I(M;S) \ge \mathbb{E}[|A|] \cdot \log \frac{U-m}{m} - O(R)$. It suffices to lower bound the expected size of A. By linearity of expectation, $\mathbb{E}[|A|] = \sum_{i=0}^{R-1} \mathbb{P}[x_i \in A]$, where x_i is the element Bob outputs in the i-th round of the encoding.

$x_i \in A$ if and only if protocol P outputs a correct answer on the set T of round i, which has size r_i. If T was a uniformly random subset of S of size r_i, this probability would be $\mathbb{P}[P \text{ is correct} \mid |T| = r_i]$. However, T might not be uniform, since it depends on the outputs of the previous rounds.

The process of generating T for round i can be viewed as follows: if x_0 is a correct output, add a uniformly random subset of S of size $r_1 - r_0$ which contains x_0 to T (i.e., a uniformly random subset conditioned on it containing x_0), otherwise, add a uniformly random subset of S of size $r_1 - r_0$ to T; if x_1 is a correct output, add a random subset of size $r_2 - r_1$ containing x_1 to T, otherwise, add a random subset of size $r_2 - r_1$; and so on. If all rounds were adding uniformly random subsets to T, T would have been uniform. But in a subset of the rounds, we are adding random subsets containing certain elements. We claim that T is actually not far from uniform. The proof of the following claim is similar to that of [KNP+17, Lemma 5].

Claim 1. *In round i, for any T_0, $\mathbb{P}[T = T_0] \le \frac{1}{\binom{m}{r_i}} \cdot \delta^{-0.9}$.*

That is, the probability of each singleton event may only increase by a factor of $\delta^{-0.9}$. Assuming the claim, we have

$$\mathbb{P}[x_i \notin A] \le \mathbb{P}[P \text{ is } \textit{incorrect} \mid |T| = r_i] \cdot \delta^{-0.9}.$$

Therefore, the expected size of A is at least

$$\begin{aligned}
\mathbb{E}[|A|] &= R - \sum_{i=0}^{R-1} \mathbb{P}[x_i \notin A] \\
&\ge R - \sum_{i=0}^{R-1} \mathbb{P}[P \text{ is } \textit{incorrect} \mid |T| = r_i] \cdot \delta^{-0.9} \\
&= R - R \cdot \delta \cdot \delta^{-0.9} \\
&= R(1 - \delta^{0.1}).
\end{aligned}$$

As long as δ is bounded away from 1, $\mathbb{E}[|A|] \ge \Omega(R)$ and the information cost $I(M;S)$ is at least $\Omega(R \cdot \log \frac{U-m}{m}) = \Omega(\log \frac{1}{\delta} \log^2(U/\log \frac{1}{\delta}))$.

Now the only missing piece of the proof is Claim 1, which we prove in the following.

Proof of Claim 1. Let us upper bound the probability that $T = T_0$ for any T_0 in round i:

$$\begin{aligned}
\mathbb{P}[T = T_0] &\le \prod_{j=0}^{i-1} \frac{\binom{r_i - r_j - 1}{r_{j+1} - r_j - 1}}{\binom{m - r_j - 1}{r_{j+1} - r_j - 1}} \\
&= \prod_{j=0}^{i-1} \frac{(r_i - r_j - 1)!(m - r_{j+1})!}{(r_i - r_{j+1})!(m - r_j - 1)!} \\
&= \frac{(r_i - r_0)!(m - r_i)!}{(r_i - r_i)!(m - r_0)!} \prod_{j=0}^{i-1} \frac{(r_i - r_j - 1)!(m - r_j)!}{(r_i - r_j)!(m - r_j - 1)!}
\end{aligned}$$

$$
\begin{aligned}
&= \frac{1}{\binom{m}{r_i}} \prod_{j=0}^{i-1} \frac{m - r_j}{r_i - r_j} \\
&\leq \frac{1}{\binom{m}{r_i}} \prod_{j=0}^{i-1} \frac{m - m(1-(1-\alpha)^j) + 1}{m(1-(1-\alpha)^j) - m(1-(1-\alpha)^i) - 1} \\
&\leq \frac{1+o(1)}{\binom{m}{r_i}} \prod_{j=0}^{i-1} \frac{(1-\alpha)^j}{(1-\alpha)^j - (1-\alpha)^i} \\
&= \frac{1+o(1)}{\binom{m}{r_i}} \prod_{j=1}^{i} \frac{1}{1-(1-\alpha)^j}.
\end{aligned}
$$

Note that $(1-\alpha)^j \leq 1 - \frac{1}{3}\alpha j$ as long as $1 \leq j \leq 1/\alpha$. We have

$$
\prod_{1 \leq j \leq 1/\alpha} \frac{1}{1-(1-\alpha)^j} \leq \prod_{1 \leq j \leq 1/\alpha} \frac{3}{\alpha j} \leq (3/\alpha)^{1/\alpha} \cdot (e\alpha)^{1/\alpha} = (3e)^{1/\alpha}.
$$

On the other hand, when $j > 1/\alpha$, $\frac{1}{1-(1-\alpha)^j} \leq e^{2(1-\alpha)^j}$. Hence,

$$
\prod_{j > 1/\alpha} \frac{1}{1-(1-\alpha)^j} \leq e^{2\sum_{j>1/\alpha}(1-\alpha)^j} \leq e^{2/(e\alpha)}.
$$

Therefore, we have $\mathbb{P}[T = T_0] \leq \frac{1+o(1)}{\binom{m}{r_i}} \cdot (3e \cdot e^{2/e})^{1/\alpha} \leq \frac{1}{\binom{m}{r_i}} \cdot \delta^{-0.9}$. □

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