

# On Counting t-Cliques Mod 2

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July 13, 2020

#### Abstract

For a constant  $t \in \mathbb{N}$ , we consider the problem of counting the number of t-cliques mod 2 in a given graph. We show that this problem is not easier than determining whether a given graph contains a t-clique, and present a simple worst-case to average-case reduction for it. The reduction runs in linear time when graphs are presented by their adjacency matrices, and average-case is with respect to the uniform distribution over graphs with a given number of vertices.

### **1** Informal description

For a constant integer  $t \ge 3$ , finding t-cliques in graphs and determining their mere existence are archetypical computational problems within the frameworks of parameterized complexity and fine grained complexity (see, e.g., [FG06] and [W15], resp.). The complexity of counting the number of t-cliques has also been studied (see, e.g., [GR18, BBB19]). In this work, we consider a variant of the latter problem; specifically, the problem of counting the number of t-cliques mod 2.

Determining the number of t-cliques  $mod \ 2$  in a given graph is potentially easier than determining the number of t-cliques in the same graph. On the other hand, as shown in Theorem 1, determining the said number mod 2 is not easier (in the worst-case sense) than determining whether or not a graph contains a t-clique. Hence, the worst-case complexity of counting t-cliques mod 2 lies between the worst-case complexity of counting t-cliques and the worst-case complexity of determining the existence of t-cliques. Consequently, as far as worst-case complexity is concerned, using the "counting mod 2 problem" as proxy for the "existence problem" is at least as justified as using the "counting problem" as such a proxy.

Our main result (presented in Theorem 2) is an efficient worst-case to average-case reduction for counting t-cliques mod 2. The reduction in efficient in the sense that it runs in linear time when graphs are presented by their adjacency matrices. Average-case is with respect to the uniform distribution over graphs with a given number of vertices, and it yields the correct answer (with high probability) whenever the average-case solver is correct on at least a  $1 - 2^{-t^2}$  fraction of the instances. In other words, the average-case solver has error rate at most  $2^{-t^2}$ . The question of whether the same result holds with respect to significantly higher error rates, and ultimately with error rate 0.49, is left open.

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**Relation and comparison to prior work.** Efficient worst-case to average-case reductions were presented before for the related problem of *counting t-cliques* (over the integers). Specifically, Goldreich and Rothblum provided such a reduction with respect to a relatively simple distribution over graphs with a given number of vertices, alas not the uniform distribution [GR18]. On the other hand, their reduction works even when the average-case solver has error rate that approaches 1; specifically, its error rate on *n*-vertex graphs may be as large as  $1 - \frac{1}{\text{poly}(\log n)} = 1 - o(1)$ . In contrast, Boix-Adsera, Brennan, and Bresler provided an efficient worst-case to average-case reduction with respect to the uniform distribution, but their reduction can only tolerate a vanishing error rate [BBB19]; specifically, its error rate on *n*-vertex graphs is required to be  $1/\text{poly}(\log n) = o(1)$ .

Hence, our worst-case to average-case reduction, which is for a related (but different) problem, matches the better aspects of the prior works (see Table 1): It refers to the uniform distribution (as [BBB19]), and tolerates a constant error rate (which is better than [BBB19] but worse than [GR18]).

problem	distribution	error rate	where
counting	relatively simple	$1 - 1/\text{poly}(\log n) = 1 - o(1)$	[GR18]
counting	uniform	$1/\text{poly}(\log n) = o(1)$	[BBB19]
counting mod 2	uniform	$\exp(-t^2) = \Omega(1)$	here

Table 1: Comparison of different worst-case to average-case reductions for variants of the t-CLIQUE problem, for the constant t, where n denotes the number of vertices. The first column indicates the version being treated, the second indicates the distribution for which average-case is considered, and the third indicates the error rate allowed for the average-case solver.

**Techniques.** In contrast to [GR18, BBB19], which relate the *t*-clique counting problem to the evaluation of lower degree polynomials over large and medium sized fields, we related the counting  $mod \ 2$  problem to low degree polynomials over GF(2). This relation allows us to present reductions that are much simpler than those presented in [GR18, BBB19].

As noted above, we leave open the problem of improving the error rate that can be tolerated by a worst-case to average-case reduction (for counting *t*-cliques mod 2). We note that tolerating an error rate that approaches 0.5 presupposes that approximately half of the *n*-vertex graphs have an odd number of *t*-cliques (unless finding *t*-cliques can be done in  $\tilde{O}(n^2)$ -time). This is indeed the case, as can be seen from a general result of Kolaitis and Kopparty [KK13, Thm. 3.2].

#### 2 Formal statements and proofs

For a fixed integer  $t \ge 3$  and a graph G, we denote by  $CC^{(t)}(G)$  the number of t-cliques in G, and let  $CC_2^{(t)}(G) \stackrel{\text{def}}{=} (CC^{(t)}(G) \mod 2)$  denote the parity of this number. We often represent *n*-vertex graphs by their adjacency matrices; hence,  $CC_2^{(t)}(A) = CC_2^{(t)}(G)$ , where A is the adjacency matrix of G, and it follows that

$$CC_2^{(t)}(A) = \sum_{i_1 < \dots < i_t \in [n]} \prod_{j < k \in [t]} A_{i_j, i_k} \mod 2,$$
(1)

where  $A_{u,v}$  is the  $(u,v)^{\text{th}}$  entry of A (indicating whether or not  $\{u,v\}$  is an edge in G).

**Theorem 1** (deciding the existence of t-cliques reduces to computing  $CC_2^{(t)}$ ): For every integer  $t \geq 3$ , there is a randomized reduction of determining whether a given n-vertex graph contains a t-clique to computing  $CC_2^{(t)}$  on n-vertex graphs such that the reduction runs in time  $O(n^2)$ , makes  $\exp(t^2)$  queries, and has error probability at most 1/3.

(Added in revision: The proof of Theorem 1 is similar to the proof of [WWWY, Lem. 2.1].)<sup>1</sup>

**Proof:** Consider a randomized reduction that, on input G = ([n], E), flips each edge to a non-edge with probability 0.5, leaves non-edges intact, and returns the value of  $CC_2^{(t)}$  on the resulting graph; that is, the reduction generates a random subgraph of G, denoted G', and returns  $CC_2^{(t)}(G')$ .

To analyze the output of this procedure (on input G), consider a (symmetric) *n*-by-*n* matrix X such that  $x_{i,j}$  is a variable if  $\{i, j\} \in E$  and  $x_{i,j} = 0$  otherwise. We view  $CC_2^{(t)}(X)$ , which is defined as in Eq. (1), as a multivariate polynomial over GF(2), and observe that it has degree at most  $\binom{t}{2}$ . The key observation is that  $CC_2^{(t)}(X)$  is a non-zero polynomial if and only if the graph G contains a t-clique (i.e.,  $CC^{(t)}(G) > 0$ ). Hence, the foregoing reduction can be viewed as returning the value of  $CC_2^{(t)}(X)$  on a random (symmetric) assignment to the variables in X. It follows that the reduction always returns 0 if  $CC^{(t)}(G) = 0$ , and returns 1 with probability at least  $2^{-\binom{t}{2}}$  otherwise (i.e., when  $CC^{(t)}(G) > 0$ ). The latter assertion is due to the Schwartz–Zippel for small fields (i.e., for GF(2)).<sup>2</sup> Applying the foregoing reduction for  $exp(t^2)$  times, the claim follows.

**Theorem 2** (worst-case to average-case reduction for  $CC_2^{(t)}$ ): For every integer  $t \ge 3$ , there is a randomized reduction of computing  $CC_2^{(t)}$  on the worst-case n-vertex graph to correctly computing  $CC_2^{(t)}$  on at least a  $1 - \exp(-t^2)$  fraction of the n-vertex graphs such that the reduction runs in time  $O(n^2)$ , makes  $\exp(t^2)$  queries, and has error probability at most 1/3.

**Proof:** Setting  $d = {t \choose 2}$ , consider the following random self-reduction of  $CC_2^{(t)}$ . On input a symmetric and non-reflective *n*-by-*n* matrix, *A*:

- 1. Select uniformly d random (symmetric and non-reflective) n-by-n matrices, denoted  $R^{(1)}, ..., R^{(d)}$ , and let  $R^{(0)} = A$ .
- 2. Making adequate queries to  $CC_2^{(t)}$ , return  $\sum_{I \subseteq \{0,1,\dots,d\}: I \neq \{0\}} CC_2^{(t)}(R^{(I)}) \mod 2$ , where  $R^{(I)} \stackrel{\text{def}}{=} \sum_{i \in I} R^{(i)} \mod 2$  and  $CC_2^{(t)}(R^{(\emptyset)}) = 0$ .

Hence, the foregoing reduction performs  $2^{d+1} - 2$  queries, and each of these queries (i.e., each  $R^{(I)}$  for  $I \notin \{\emptyset, \{0\}\}$ ) is uniformly distributed over the set of all symmetric and non-reflective *n*-by-*n* matrices.

We claim that, for any fixed  $R^{(0)}, R^{(1)}, ..., R^{(d)}$ , it holds that  $\sum_{I \subseteq \{0,1,...,d\}: I \neq \{0\}} CC_2^{(t)}(R^{(I)})$  equals  $CC_2^{(t)}(R^{(0)}) \mod 2$ . This claim is proved by considering the multivariate polynomial  $P(x_0, x_1, ..., x_d)$  over GF(2) that is defined to equal  $CC_2^{(t)}(\sum_{i=0}^d x_i R^{(i)})$ . Specifically, we use the following facts:

• 
$$P(b_0, b_1, ..., b_d) = CC_2^{(t)}(R^{(\{i:b_i=1\})});$$
 in particular,  $P(0, 0, ..., 0) = 0$  and  $P(1, 0, ..., 0) = CC_2^{(t)}(R^{(0)})$ 

<sup>&</sup>lt;sup>1</sup>A result of similar nature appears in [AFW20, Thm. 2].

<sup>&</sup>lt;sup>2</sup>See [G17, Exer. 5.1]. (Alternatively, see [WWWY, Lem. 2.2].)

- P has degree  $\binom{t}{2} = d$ , since  $P(x_0, x_1, ..., x_d) = CC_2^{(t)}(L(x_0, x_1, ..., x_d))$  such that  $L(x_0, ..., x_d)$  is a matrix of linear functions (i.e., the  $(u, v)^{\text{th}}$  entry of  $L(x_0, ..., x_d)$  equals  $\sum_{i=0}^{d} R_{u,v}^{(i)} x_i$ ). (Indeed, using Eq. (1), it follows that  $P = CC_2^{(t)}(L)$  has degree  $\binom{t}{2}$ .)
- for any (d+1)-variate polynomial of degree at most d over GF(2) it holds that the sum of its evaluation over all  $2^{d+1}$  points is 0.

This general fact can be seen by considering an arbitrary monomial  $M(x_0, x_1, ..., x_d) = \prod_{i \in I} x_i$ , where  $I \subset \{0, 1, ..., d\}$ . Indeed,

$$\sum_{(b_0,b_1,...,b_d)\in GF(2)^{d+1}} M(b_0,b_1,...,b_d) = \sum_{(b_0,b_1,...,b_d)\in GF(2)^{d+1}} \prod_{i\in I} b_i$$
$$= 2^{d+1-|I|} \cdot \prod_{i\in I} \sum_{b_i\in GF(2)} b_i$$

which equals 0 (mod 2), since  $|I| \leq d$ .

Combining the foregoing facts, it follows that  $\sum_{I \subseteq \{0,1,\dots,d\}: I \neq \{0\}} \mathsf{CC}_2^{(t)}(R^{(I)})$  equals  $\mathsf{CC}_2^{(t)}(R_0) \pmod{2}$ .

Thus, given oracle access to a program  $\Pi$  such that  $\Pr_R[\Pi(R) = CC_2^{(t)}(R)] \geq 1 - \epsilon$ , when making queries to  $\Pi$  rather than to  $CC_2^{(t)}$ , the foregoing reduction returns the correct value with probability at least  $1 - (2^{d+1} - 2) \cdot \epsilon$  (i.e., whenever all queries are answered correctly). Using  $\epsilon = 2^{-t^2}$ , we obtain a worst-case to average-case reduction that fails with probability less than  $2^{d+1-t^2} = 2^{-(t^2+t-2)/2} < 1/3$  when given access to a procedure that is correct on at least a  $1 - 2^{-t^2}$ fraction of the instances.<sup>3</sup>

**Remark 3** (the distribution of  $CC_2^{(t)}(R)$  for random R): The proof of Theorem 2 implies that  $2^{-t^2} < \Pr_R[CC_2^{(t)}(R) = 1] < 1 - 2^{-t^2}$ . To see this, using notation as in the proof, suppose towards the contradiction that  $\Pr_R[CC_2^{(t)}(R) = b] \ge 1 - 2^{-t^2}$  for some b. Then, for every  $R_0$ , it holds that

$$\Pr_{R_1,...,R_d} \left[ \sum_{I \subseteq \{0,1,...,d\}: I \neq \{0\}} \operatorname{CC}_2^{(t)}(R^{(I)}) \equiv 0 \pmod{2} \right]$$
  

$$\geq \Pr_{R_1,...,R_d} \left[ (\forall I \subseteq \{0,1,...,d\} \setminus \{\{0\},\emptyset\}) \operatorname{CC}_2^{(t)}(R^{(I)}) = b \right]$$
  

$$\geq 1 - (2^{d+1} - 2) \cdot 2^{-t^2} > 0$$

where the last inequality uses  $2^{d+1-t^2} = 2^{-(t^2+t-2)/2} < 1$ . But this is impossible when  $CC_2^{(t)}(R_0) = 1$  (e.g., if  $CC^{(t)}(R_0) = 1$ ).

While Remark 3 only asserts that  $E_R[CC_2^{(t)}(R)]$  is bounded away from both 0 and 1, it is known to be approximately 1/2. The latter fact follows as a special case of a general result of Kolaitis and Kopparty [KK13, Thm. 3.2].<sup>4</sup>

<sup>&</sup>lt;sup>3</sup>Indeed, we can slightly improve the bound by using any constant  $\epsilon < 2^{-d-2} = 2^{-(t^2-t+4)/2}$ .

<sup>&</sup>lt;sup>4</sup>The comment was added in revision. The original version included proofs of the cases of  $t \in \{3, 4\}$ , since (at the time) I was unaware of the results of Kolaitis and Kopparty [KK13].

**Open Problem 4** (stronger worst-case to average-case reduction for  $CC_2^{(t)}$ ): For every integer  $t \ge 3$  and  $\gamma > 0.5$ , is there a randomized reduction of computing  $CC_2^{(t)}$  on the worst-case n-vertex graph to correctly computing  $CC_2^{(t)}$  on at least a  $\gamma$  fraction of the n-vertex graphs such that the reduction runs in time  $\tilde{O}(n^2)$ , and has error probability at most 1/3.

This strengthens Theorem 2 by requiring the reduction to tolerate error rate that is arbitrary close to 0.5 rather than error rate  $\exp(-t^2)$ . The fact that  $E_R[CC_2^{(t)}(R)] \approx 0.5$  may be viewed as a sanity check for Problem 4, since  $|E_R[CC_2^{(t)}(R)] - 0.5| > \delta$  would have implied that  $CC_2^{(t)}$  can be computed correctly with probability  $0.5 + \delta$  in constant time.

#### 3 Conclusion

Theorem 2 asserts an efficient worst-case to average-case reduction for *counting t-cliques mod 2*, where average-case is with respect to the uniform distribution over graphs with the given number of vertices. Specifically, for any integer  $t \ge 3$ , computing  $CC_2^{(t)}$  on the worst-case *n*-vertex graph is reducible (in  $O(n^2)$ -time) to computing  $CC_2^{(t)}$  correctly on a  $1 - \exp(-t^2)$  fraction of all *n*-vertex graphs.

We believe that Theorem 2, which has a very simple proof, is as interesting as an analogous result that refers to counting t-cliques (i.e., computing  $CC_2^{(t)}$ ), because (as shown in Theorem 1) computing  $CC_2^{(t)}$  is not easier than determining whether a given graph contains a t-clique. The point is that the decisional problem (i.e., t-CLIQUE) is the one that has received most attention in prior work, and results regarding either  $CC_2^{(t)}$  or  $CC_2^{(t)}$  are mostly proxies for it (i.e., for results regarding t-CLIQUE). In particular, combining Theorems 1 and 2, it follows that deciding t-CLIQUE on the worst-case n-vertex graph is reducible (in  $O(n^2)$ -time) to computing  $CC_2^{(t)}$  correctly on a  $1 - \exp(-t^2)$  fraction of all n-vertex graphs.

We note that prior works fall short of establishing results analogous to Theorem 2: The results of [GR18] are not for the uniform distribution (but rather for a relatively simple but different distribution), where the results of [BBB19] hold for a notion of average-case that allows only a vanishing error rate (i.e., the "average-case algorithm" is required to be correct on at least a  $1 - \frac{1}{\text{poly}(\log n)}$  fraction of the *n*-vertex graphs).

As stated in Problem 4, we leave open the problem of obtaining a result analogous to Theorem 2 for "average-case algorithms" that are correct on a  $\gamma$  fraction of the instances, for every  $\gamma > 1/2$ .

### Acknowledgements

I am grateful to Dana Ron and to Guy Rothblum for useful discussions.

The revisions have benefitted from comments of several readers (demonstrating the advatage of posting on ECCC): I am grateful to Swastik Kopparty for calling my attention to the results in [KK13], to Ryan Williams for calling my attention to [WWWY, Lem. 2.1], and to Oren Weimann for calling my attention to the results in [AFW20].

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ISSN 1433-8092

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